Academic Regulations
Programme Structure
&
Detailed Syllabus

Bachelor of Technology
(B. Tech)
(Four Year Regular Programme)
(Applicable for Batches admitted from 2020)

Computer Science and Engineering
(Artificial Intelligence and Machine Learning)

Department of Computer Science and Engineering
GOKARAJU RANGARAJU
INSTITUTE OF ENGINEERING & TECHNOLOGY
Bachupally, Kukatpally, Hyderabad, Telangana, India
500 090

ACADEMIC REGULATIONS

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY, HYDERABAD
DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING
PROGRAMME BACHELOR OF TECHNOLOGY IN COMPUTER SCIENCE AND ENGINEERING
(Artificial Intelligence and Machine Learning)

GR20 REGULATIONS

Gokaraju Rangaraju Institute of Engineering and Technology 2020 Regulations (GR20 Regulations) are given here under. These regulations govern the programmes offered by the Department of Computer Science and Engineering with effect from the students admitted to the programmes in 2020-21 academic year.

1. **Programme Offered:** The programme offered by the Department is B. Tech in Computer Science and Engineering (AIML), a four-year regular programme.

2. **Medium of Instruction:** The medium of instruction (including examinations and reports) is English.

3. **Admissions:** Admission to the B. Tech in Computer Science and Engineering (AIML) Programme shall be made subject to the eligibility, qualifications and specialization prescribed by the State Government/University from time to time. Admissions shall be made either on the basis of the merit rank obtained by the student in the common entrance examination conducted by the Government/University or on the basis of any other order of merit approved by the Government/University, subject to reservations as prescribed by the Government/University from time to time.

4. **Programme Pattern:**
   a) Each Academic year of study is divided in to two semesters.
   b) Minimum number of instruction days in each semester is 90.
   c) Grade points, based on percentage of marks awarded for each course will form the basis for calculation of SGPA (Semester Grade Point Average) and CGPA (Cumulative Grade Point Average).
   d) The total credits for the Programme is160.
   e) Student is introduced to "Choice Based Credit System (CBCS)".
   f) A student has a choice to register for all courses in a semester / one less or one additional course from other semesters provided the student satisfies prerequisites.
   g) All the registered credits will be considered for the calculation of final CGPA.
   h) Each semester has - 'Continuous Internal Evaluation (CIE)' and 'Semester End Examination (SEE)'. Choice Based Credit System (CBCS) and Credit Based Semester System (CBSS) as indicated by UGC and course structure as suggested by AICTE are followed.
   i) **Subject / Course Classification:** All subjects/ courses offered for the under graduate programme in E & T (B.Tech. degree programmes) are broadly classified as follows.

S. No.	Broad Course Classification	Course Group/ Category	CourseDescription
1	BS	Basic Science Courses	Basic Science Courses
2	ES	Engineering Science Courses	Includes Engineering subjects
3	HS	Humanities and Social sciences	Includes Management courses
4	PC	Professional Core Courses	Includes core subjects related to the parent discipline/department/ branch of Engineering
5	PE	Professional Elective Courses	Includes elective subjects related to the parent discipline/ department/ branch of Engineering
6	OE	Open Elective Courses	Electives from other technical and/or emerging subjects
7	LC	Laboratory Courses	Laboratory Courses
8	MC	Mandatory Courses	Environmental Sciences, Induction training, Indian Constitution, Essence of Indian Traditional Knowledge
9	PW	Project Work	Project work, seminar and internship in industry or elsewhere

5. **Award of B. Tech Degree:** A student will be declared eligible for the award of B. Tech Degree if he/she fulfills the following academic requirements:
   a) He/She pursues the course of study and completes it successfully in not less than four academic years and not more than eight academic years.
   b) A student has to register for all the 160 credits and secure all credits.
   c) A student, who fails to fulfill all the academic requirements for the award of the degree within eight academic years from the date of admission, shall forfeit his/her seat in
      B. Tech course.
   d) The Degree of B. Tech in Computer Science and Engineering shall be conferred by Jawaharlal Nehru Technological University Hyderabad (JNTUH), Hyderabad, on the students who are admitted to the programme and fulfill all the requirements for the award of the degree.

6. **Attendance Requirements:**
   a) A student shall be eligible to appear for the semester-end examinations if he/she puts in a minimum of 75% of attendance in aggregate in all the courses concerned in the semester.
   b) Condonation of shortage of attendance in aggregate up to 10% (65% and above and below 75%) in a semester may be granted. A committee headed by Dean (Academic Affairs) shall be the deciding authority for granting the condonation.
   c) Students who have been granted condonation shall pay a fee as decided by the Academic Council.
   d) Shortage of Attendance more than 10% (attendance less than 65% in aggregate) shall in no case becondoned.
   e) Students whose shortage of attendance is not condoned in any semester are detained and are not eligible to take their end examinations of that semester. They may seek reregistration for that semester when offered next with the academic regulations of the batch into which he/she gets re-registered.

7. **Paper Setting, Evaluation of Answer Scripts, Marks and Assessment:**
   a) Paper setting and evaluation of the answer scripts shall be done as per the procedures laid down by the Academic Council from time to time.

   b) **Distribution and Weightage of marks**

S. No	Components	Internal	External	Total
1	Theory	30	70	100
2	Practical	30	70	100
3	Engineering Graphics	30	70	100
4	Mini Project	30	70	100
5	Project Work	30	70	100

   c) **Continuous Internal Evaluation and Semester End Examinations:** The assessment of the student's performance in each course will be based on Continuous Internal Evaluation (CIE) and Semester-End Examination (SEE). The marks for each of the component of assessment are fixed as shown in the following Table.

Assessment Procedure:

S. No	Component of Assessment	Marks Allotted	Type of Assessment	Scheme of Examinations
1	Theory	30	Internal Examination & Continuous Evaluation	1) Two mid semester examination shall be conducted for 20 markseach for a durationof 2 hours. Average of the two mid exams shall be considered i) **Subjective - 15marks** ii) **Objective - 5marks** 2) **Tutorials - 5marks** 3) **Continuous Assessment– 5 marks**
		70	Semester end examination	The semester-end examination is for a duration of 3 hours
2	Practical	30	Internal Examination & Continuous Evaluation	i) **Internal Exam-10marks** ii) **Record - 5marks** iii) **ContinuousAssessment - 15 marks**
		70	Semester end examination	The semester-end examination is for a duration of 3 hours

d) **Mini Project with Seminar:** The Mini Project is to be taken up with relevance to Industry and is evaluated for 100 marks. Out of 100 marks, 30 marks are for internal evaluation and 70 marks are for external evaluation. The supervisor continuously assesses the students for 20 marks (Continuous Assessment – 15 marks, Report – 5 marks). At the end of the semester, Mini Project shall be displayed in the road show at the department level for the benefit of all students and staff and the same is to be evaluated by Mini Project Review Committee for 10 marks. The mini project report shall be presented before Project Review Committee in the presence of External Examiner and the same is evaluated for 70 marks. Mini Project Review Committee consists of HOD, Mini Project Coordinator and Supervisor. Plagiarism check is compulsory for mini project report as per the plagiarism policy of GRIET.

e) **Summer Internship:** Summer Internship shall be done by the student in the summer break after III B. Tech II Semester and shall be evaluated in IV B. Tech I Semester along with the Project Work (Phase I).

f) **Project Work (Phase–I and Phase-II):** The project work is evaluated for 100 marks. Out of 100, 30 marks shall be for internal evaluation and 70 marks for the external evaluation. The supervisor assesses the student for 20 marks (Continuous Assessment – 15 marks, Report –5 marks). At the end of the semester, projects shall be displayed in the road show at the department level for the benefit of all students and staff and the same is to be evaluated by the Project Review Committee for 10 marks. The external evaluation for Project Work is a Viva-Voce Examination which is conducted by the Project Review Committee in the

presence of external examiner and is evaluated for 70 marks, Project Review Committee consists of HOD, Project Coordinator and Supervisor. These rules are applicable for both Phase I and PhaseII.

Plagiarism check is compulsory for project work report (Phase I and PhaseII) as per the plagiarism policy of GRIET.

g) **EngineeringGraphics:**
  - Two internal examinations, each is of 10 marks. The average of the two internal tests shall be considered for the award ofmarks.
  - Submission of day to day work - 15marks.
  - Continuous Assessment - 5marks.

8. **Recounting of Marks in the End Examination Answer Books:** A student can request for recounting of his/her answer book on payment of a prescribed fee.

9. **Re-evaluation of the End Examination Answer Books:** A student can request for re- evaluation of his/her answer book on payment of a prescribed fee.

10. **Supplementary Examinations:** A student who has failed to secure the required creditscan appear for a supplementary examination, as per the schedule announced by the College.

11. **Malpractices in Examinations:** Disciplinary action shall be taken in case ofmalpractices during Mid / End-examinations as per the rules framed by the Academic Council.

12. **Academic Requirements and PromotionRules:**
  a) A student shall be deemed to have satisfied the minimum academic requirements and earned the credits allotted to each theory or laboratories if he/she secures not less than 35% of marks in the Semester-end Examination and a minimum of 40% of the sum total of the Internal Evaluation and Semester-end Examination taken together.
  b) A student shall be promoted to the next year only when he/she satisfies the requirements of all the previous semesters.

	Promotion	Conditions to be fulfilled
1	**First year first semester to first year second semester**	**Regular course of study of first year first semester.**
2	**First year second semester to second year first semester**	(i) **Regular course of study of first year secondsemester.** (ii) **Must have secured at least 50% credits up to first year second semester from all the relevant regular and supplementary examinations, whether thestudent takes those examinations or not.**
3	**Second year first semester to second year second semester**	**Regular course of study of second year first semester.**
4	**Second year second semester to third year first semester**	(i) **Regular course of study of second year secondsemester** (ii) **Must have secured at least 60% credits up to second year second semester from all the relevant regular and supplementary examinations, whether thestudent takes those examinations or not.**
5	**Third year first semester to third year second semester**	**Regular course of study of third year first semester.**
6	**Third year second semester to fourth year first semester**	(i) **Regular course of study of third yearsecond semester.** (ii) **Must have secured at least 60% credits up to third year second semester fromall the relevant regular and supplementary examinations, whether the student takes those examinations ornot.**
7	**Fourth year first semester to fourth year second semester**	**Regular course of study of fourth year first semester.**

13. **Grade Points: A 10 - point grading system with corresponding letter gradesand percentage of marks, as given below, is followed**

Letter Grade	Grade Point	Percentage of marks
O (Outstanding)	**10**	**Marks >= 90**
A+ (Excellent)	**9**	**Marks >= 80 and Marks < 90**
A (Very Good)	**8**	**Marks >= 70 and Marks < 80**
B+ (Good)	**7**	**Marks >= 60 and Marks < 70**
B (Average)	**6**	**Marks >= 50 and Marks < 60**
C (Pass)	**5**	**Marks >= 40 and Marks < 50**
F (Fail)	**0**	**Marks < 40**
Ab (Absent)	**0**	

Earning of Credit:

A student shall be considered to have completed a course successfully and earned the credits if he/she secures an acceptable letter grade in the range O-P. Letter grade 'F' in any Course implies failure of the student in that course and no credits earned.

Computation of SGPA and CGPA:

The UGC recommends the following procedure to compute the Semester Grade Point Average (SGPA) and Cumulative Grade Point Average (CGPA):

i) S_k the SGPA of kth semester(1 to 8) is the ratio of sum of the product of the number of credits and grade points to the total credits of all courses registered by a student, i.e.,

$$\text{SGPA } (S_k) = \sum\nolimits_{i=1}^{n} (C_i * G_i) / \sum\nolimits_{i=1}^{n} C_i$$

Where C_i is the number of credits of the ith course and G_i is the grade point scored by the student in the ith course and n is the number of courses registered in that semester. ii) The CGPA is calculated in the same manner taking into account all the courses m, registered by student over all the semesters of a programme, i.e., upto and inclusive of S_k, where $k \geq 2$.

$$\text{CGPA} = \sum\nolimits_{i=1}^{m} (C_i * G_i) / \sum\nolimits_{i=1}^{m} C_i$$

iii) The SGPA and CGPA shall be rounded off to 2 decimal points.

14. **Award of Class:** After a student satisfies all the requirements prescribed for the completion of the Degree and becomes eligible for the award of B. Tech Degree by JNTUH, he/she shall be placed in one of the following four classes based on CGPA secured from the160 credits.

	Class Awarded	CGPA Secured
14.1	**First Class With Distinction**	**CGPA >= 8.00 with no F or below grade/ detention anytime during the programme**
14.2	**First Class**	**CGPA >= 8.00 with rest of the clauses of 14.1 not satisfied**
14.3	**First Class**	**CGPA $\geq$ 6.50 and CGPA < 8.00**
14.4	**Second Class**	**CGPA $\geq$ 5.50 and CGPA < 6.50**
14.5	**Pass Class**	**CGPA $\geq$ 5.00 and CGPA < 5.50**

15. **Withholding of Results:** If the student has not paid dues to the Institute/ University, or if any case of indiscipline is pending against the student, the result of the student (for that Semester) may be with held and the student will not be allowed to go into the next semester. The award or issue of the Degree may also be withheld in such cases.

16. **Transfer of students from the Constituent Colleges of JNTUH or from other Colleges / Universities:** Transfer of students from the Constituent Colleges of JNTUH or from other Colleges/ Universities shall be considered only on case-to-case basis by the Academic Council of the Institute.

17. **Transitory Regulations:** Students who have discontinued or have been detained for want of attendance, or who have failed after having undergone the Degree Programme, may be considered eligible for readmission/re-registration to the same or equivalent subjects as and when they are offered.

18. **General Rules**

    a) The academic regulations should be read as a whole for the purpose of any interpretation.
    b) In the case of any doubt or ambiguity in the interpretation of the above rules, the decision of the Academic Council is final.
    c) In case of any error in the above rules and regulations, the decision of the Academic Council is final.
    d) The college may change or amend the academic regulations or syllabi at any time and the changes or amendments made shall be applicable to all the students with effect from the dates notified by the college.

Academic Regulations for B.Tech (Lateral Entry) under GR20
(Applicable for Batches Admitted from 2021-2022)

1. **All regulations as applicable for B.Tech Four year degree programme (Regular) will hold good for B.Tech (Lateral Entry Scheme) except for the following rules**
   a) Pursued programme of study for not less than three academic years and not more than six academic years.
   b) A student should register for all 123 credits and secure all credits. The marks obtained in all 123 credits shall be considered for the calculation of the final CGPA.
   c) Students who fail to fulfil all the academic requirements for the award of the degree within six academic years from the year of their admission, shall forfeit their seat in B.Tech programme.

2. **Academic Requirements and Promotion Rules:**
   a) A student shall be deemed to have satisfied the minimum academic requirements and earned the credits allotted to each theory or laboratories if he/she secures not less than 35% of marks in the Semester-end Examination and a minimum of 40% of the sum total of the Internal Evaluation and Semester-end Examination taken together.
   b) A student shall be promoted to the next year only when he/she satisfies the requirements of all the previous semesters.

S. No.	Promotion	Conditions to be fulfilled
1	**Second year first semester to second year second semester.**	**Regular course of study of second year first semester.**
2	**Second year second semester to third year first semester.**	**(i)** **Regular course of study of second year second semester.** **(ii) Must have secured at least 50% credits up to second year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations ornot.**
3	**Third year first semester to third year second semester.**	**Regular course of study of third year first semester.**
4	**Third year second semester to fourth year first semester.**	**(i)** **Regular course of study of third year second semester.** **(ii) Must have secured at least 60% credits up to third year second semester from all the relevant regular and supplementary examinations, whether the student takes those examinations or not.**

5	Fourth year first semester to fourth year second semester.	Regular course of study of fourth year first semester.

3. **Award of Class:** After a student satisfies all the requirements prescribed for the completion of the Degree and becomes eligible for the award of B. Tech Degree by JNTUH, he/she shall be placed in one of the following four classes based on CGPA secured from the 123 credits.

	Class Awarded	CGPA Secured
3.1	First Class With Distinction	CGPA >= 8.00 with no F or below grade/ detention anytime during the Programme
3.2	First Class	CGPA >= 8.00 with rest of the clauses of 3.1 not satisfied
3.3	First Class	CGPA ≥ 6.50 and CGPA < 8.00
3.4	Second Class	CGPA ≥ 5.50 and CGPA < 6.50
3.5	Pass Class	CGPA ≥ 5.00 and CGPA < 5.50

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING
(Artificial Intelligence and Machine Learning)
B.Tech – CSE(AIML) - GR20 SYLLABUS

I B. Tech – CSE (AIML) - I Semester

S. No	BOS	Group	Course Code	Course Name	Credits				Hours				Int.	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	Maths	BS	GR20A1001	Linear Algebra and Differential Calculus	3	1	0	4	3	1	0	4	30	70	100
2	Physics	BS	GR20A1003	Applied Physics	3	1	0	4	3	1	0	4	30	70	100
3	English	HS	GR20A1006	English	2	0	0	2	2	0	0	2	30	70	100
4	CSE	ES	GR20A1007	Programming for Problem Solving	2	1	0	3	2	1	0	3	30	70	100
5	ME	ES	GR20A1010	Engineering Graphics	1	0	2	3	1	0	4	5	30	70	100
6	Physics	BS	GR20A1012	Applied Physics Lab	0	0	1.5	1.5	0	0	3	3	30	70	100
7	CSE	ES	GR20A1016	Programming for Problem Solving Lab	0	0	1.5	1.5	0	0	3	3	30	70	100
8	English	HS	GR20A1015	English Language and Communication Skills Lab	0	0	1	1	0	0	2	2	30	70	100
			TOTAL		11	3	6	20	11	3	12	26	240	560	800
9	Mgmt	MC	GR20A1020	Design Thinking	1	0	0	1	2	0	0	2	30	70	100

I B. Tech – CSE (AIML) - II Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				Int.	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	Maths	BS	GR20A1002	Differential Equations and Vector Calculus	3	1	0	4	3	1	0	4	30	70	100
2	Chemistry	BS	GR20A1005	Engineering Chemistry	3	1	0	4	3	1	0	4	30	70	100
3	EEE	ES	GR20A1008	Basic Electrical Engineering	2	1	0	3	2	1	0	3	30	70	100
4	CSE	ES	GR20A1011	Data Structures	2	1	0	3	2	1	0	3	30	70	100
5	Chemistry	BS	GR20A1014	Engineering Chemistry Lab	0	0	1.5	1.5	0	0	3	3	30	70	100
6	EEE	ES	GR20A1017	Basic Electrical Engineering Lab	0	0	1	1	0	0	2	2	30	70	100
7	CSE	ES	GR20A1018	Data Structures Lab	0	0	1	1	0	0	2	2	30	70	100
8	ME	ES	GR20A1019	Engineering Workshop	1	0	1.5	2.5	1	0	3	4	30	70	100
			TOTAL		**11**	**4**	**5**	**20**	**11**	**4**	**10**	**25**	**240**	**560**	**800**
9	Mgmt	MC	GR20A1021	Life skills and Personality Development	1	**0**	0	1	**2**	**0**	0	2	30	70	100

II B. Tech – CSE (AIML) - I Semester

| S.No | BOS | Group | Course Code | Course Name | Credits | | | | Hours | | | | Int. | Ext | Total Marks |
					L	T	P	Total	L	T	P	Total			
1	IT	ES	GR20A2067	Digital Logic Design	3	0	0	3	3	0	0	3	30	70	100
2	IT	PC	GR20A2076	Java Programming	3	0	0	3	3	0	0	3	30	70	100
3	Maths	BS	GR20A2005	Probability and Statistics	3	0	0	3	3	0	0	3	30	70	100
4	CSE	BS	GR20A2069	Discrete Mathematics	2	1	0	3	2	1	0	3	30	70	100
5	IT	PC	GR20A2070	Database Management Systems	3	0	0	3	3	0	0	3	30	70	100
6	CSE	PC	GR20A2071	Scripting Languages Lab	0	0	2	2	0	0	4	4	30	70	100
7	IT	PC	GR20A2080	Java Programming Lab	0	0	2	2	0	0	4	4	30	70	100
8	IT	PC	GR20A2073	Database Management Systems Lab	0	0	1.5	1.5	0	0	3	3	30	70	100
TOTAL					**14**	**1**	**5.5**	**20.5**	**14**	**1**	**10**	**25**	**240**	**560**	**800**
9	Mgmt	MC	GR20A2002	Value Ethics and Gender Culture	2	0	0	2	2	0	0	2	30	70	100

II B. Tech – CSE (AIML) - II Semester

| S. No | BOS | Group | Course Code | Course Name | Credits | | | | Hours | | | | Int. | Ext | Total Marks |
					L	T	P	Total	L	T	P	Total			
1	IT	PC	GR20A2074	Computer Organization	3	0	0	3	3	0	0	3	30	70	100
2	CSE	PC	GR20A2075	Operating Systems	2	1	0	3	2	1	0	3	30	70	100
3	Mgmt	HS	GR20A2004	Economics and Accounting for Engineers	3	0	0	3	3	0	0	3	30	70	100
4	CSE	PC	GR20A2068	Object Oriented Programming in C++	3	0	0	3	3	0	0	3	30	70	100
5	IT	PC	GR20A2077	Design and Analysis of Algorithms	3	0	0	3	3	0	0	3	30	70	100
6	CSE	PC	GR20A2078	Python Programming Lab	0	0	1.5	1.5	0	0	3	3	30	70	100
7	CSE	PC	GR20A2079	Operating Systems Lab	0	0	1.5	1.5	0	0	3	3	30	70	100
8	CSE	PC	GR20A2072	Object Oriented Programming in C++ Lab	0	0	1.5	1.5	0	0	3	3	30	70	100
					14	1	4.5	19.5	14	1	10	25	240	560	800
9	Chemistry	MC	GR20A2001	Environmental Science	2	0	0	2	2	0	0	2	30	70	100

III B.Tech. CSE (AIML) - I Semester

S. No	BOS	Group	Course Code	Course Name	Credits				Hours				Int	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	CSE	PC		Computer Networks	3	0	0	3	3	0	0	3	30	70	100
2	CSE	PC		Data Warehousing and Data Mining	3	0	0	3	3	0	0	3	30	70	100
3	CSE	PC		Artificial Intelligence	2	1	0	3	2	1	0	3	30	70	100
4	CSE	PE		Professional Elective-I	3	0	0	3	3	0	0	3	30	70	100
5	CSE	OE		Open Elective-I	3	0	0	3	3	0	0	3	30	70	100
6	CSE	PC		Data Warehousing and Data Mining Lab	0	0	1.5	1.5	0	0	3	3	30	70	100
7	CSE	PC		Web Technologies Lab	0	0	2	2	0	0	4	4	30	70	100
8	CSE	PC		R-Programming Lab	0	0	1.5	1.5	0	0	3	3	30	70	100
				TOTAL	**14**	**1**	**5**	**20**	**14**	**1**	**10**	**25**	**240**	**560**	**800**

PROFESSIONAL ELECTIVE – I				
S. No.	BOS	Group	Course Code	COURSE
1	CSE	PE		Data Science with R-Programming
2	CSE	PE		Principles of Programming Languages
3	CSE	PE		Web Technologies
4	CSE	PE		Robotics

III B.Tech. CSE (AIML) - II Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				Int	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	IT	PC		Machine Learning	2	1	0	3	2	1	0	3	30	70	100
2	CSE	PC		Big Data Analytics	3	0	0	3	3	0	0	3	30	70	100
3	IT	PC		Software Engineering	3	0	0	3	3	0	0	3	30	70	100
4	CSE	PE		Professional Elective-II	3	0	0	3	3	0	0	3	30	70	100
5	CSE	OE		Open Elective-II	3	0	0	3	3	0	0	3	30	70	100
6	CSE	PC		Machine Learning Lab using Python	0	0	1.5	1.5	0	0	3	3	30	70	100
7	CSE	PC		Big Data Analytics Lab	0	0	1.5	1.5	0	0	3	3	30	70	100
8	CSE	PW		Mini Project with Seminar	0	0	2	2	0	0	6	6	30	70	100
TOTAL					**14**	**1**	**5**	**20**	**14**	**1**	**12**	**27**	**240**	**560**	**800**
9	Mgmt	MC		Constitution of India	2	0	0	2	2	0	0	2	30	70	100

PROFESSIONAL ELECTIVE - II				
S. No.	BOS	Group	Course Code	COURSE
1	CSE	PE		Data Visualization
2	CSE	PE		Cloud Computing
3	CSE	PE		Distributed Databases
4	CSE	PE		Software Architecture

IV B.Tech. CSE (AIML) - I Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				Int	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	CSE	PC		Cryptography and Network Security	2	1	0	3	2	1	0	3	30	70	100
2	CSE	PC		Neural Networks and Deep Learning	3	0	0	3	3	0	0	3	30	70	100
3	CSE	PE		Professional Elective-III	3	0	0	3	3	0	0	3	30	70	100
4	CSE	PE		Professional Elective-IV	3	0	0	3	3	0	0	3	30	70	100
5	CSE	OE		Open Elective-III	3	0	0	3	3	0	0	3	30	70	100
6	CSE	PC		Cryptography and Network Security Lab	0	0	2	2	0	0	4	4	30	70	100
7	CSE	PC		Deep Learning Lab using Python	0	0	2	2	0	0	4	4	30	70	100
8	CSE	PW		Project Work- Phase I	0	0	6	6	0	0	12	12	30	70	100
				TOTAL	**14**	**1**	**10**	**25**	**14**	**1**	**20**	**35**	**240**	**560**	**800**

PROFESSIONAL ELECTIVE - III				
S. No.	**BOS**	**Group**	**Course Code**	**COURSE**
1	CSE	PE		Compiler Design
2	CSE	PE		Image and Video Processing
3	CSE	PE		Natural Language Processing
4	IT	PE		Agile Methodologies

PROFESSIONAL ELECTIVE - IV				
S. No.	**BOS**	**Group**	**Course Code**	**COURSE**
1	CSE	PE		Information Storage and Management
2	CSE	PE		Multi Media Applications
3	CSE	PE		Block Chain Technology
4	IT	PE		Software Testing Methodologies

IV B.Tech. CSE (AIML) - II Semester

S.No	BOS	Group	Course Code	Course Name	Credits				Hours				Int	Ext	Total Marks
					L	T	P	Total	L	T	P	Total			
1	Mgmt	HS		Fundamentals of Management and Entrepreneurship	3	0	0	3	3	0	0	3	30	70	100
2	CSE	PE		Professional Elective-V	3	0	0	3	3	0	0	3	30	70	100
3	CSE	PE		Professional Elective-VI	3	0	0	3	3	0	0	3	30	70	100
4	CSE	PW		Project Work-Phase II	0	0	6	6	0	0	12	12	30	70	100
				TOTAL	**9**	**0**	**6**	**15**	**9**	**0**	**12**	**21**	**120**	**280**	**400**

PROFESSIONAL ELECTIVE - V				
S. No.	BOS	Group	Course Code	COURSE
1	CSE	PE		Real Time Operating Systems
2	CSE	PE		Cyber Forensics
3	CSE	PE		Green Computing
4	IT	PE		Design Patterns

PROFESSIONAL ELECTIVE – VI				
S. No.	BOS	Group	Course Code	COURSE
1	CSE	PE		Introduction to Drones
2	IT	PE		Computer Graphics
3	CSE	PE		Soft Computing
4	CSE	PE		Software Product Development and Management

PROFESSIONAL ELECTIVES – 4 THREADS

S. No.	Theory and Algorithms	Applications	Data Science and Machine Intelligence	Software and Technology
1	Data Science with R-Programming	Principles of Programming Languages	Robotics	Web Technologies
2	Distributed Databases	Cloud Computing	Data Visualization	Software Architecture
3	Compiler Design	Image & Video Processing	Natural Language Processing	Agile Methodologies
4	Information Storage And management	Multi Media Applications	Black Chain Technology	Software Testing Methodologies
5	Real Time operating System	Cyber forensics	Green Computing	Design Patterns
6	Soft Computing	Computer Graphics	Introduction to Drones	Software Product Development and Management

OPEN ELECTIVE- THREADS

THREAD 1	THREAD 2	OFFERED BY
1. Soft Skills and Interpersonal Communication. 2. Human Resource Development and Organizational Behaviour 3. Cyber Law and Ethics 4. Economic Policies in India	1. Principles of E-Commerce 2. Business Analytics 3. Augmented Reality & Virtual Reality	CSE
	1. Internet of Things 2. Augmented Reality & Virtual Reality 3. Human Computer Interaction	CSE (AIML)
	1. Augmented Reality & Virtual Reality 2. Internet of Things 3. Human Computer Interaction	CSE (DS)
	1. Artificial Intelligence 2. Human Computer Interaction 3. Data Science	IT
	1. Non-Conventional Energy Sources 2. Machine Learning 3. Artificial Intelligence Techniques	EEE
	1. Artificial Neural Networks 2. Software Defined Radio and Cognitive Radio 3. Fundamentals of Mimo Wireless Communications	ECE
	1. Operations Research 2. Robotics 3. Mechatronic Systems	ME
	1. Engineering Materials for Sustainability 2. Geographic Information Systems and Science 3. Environmental Impact Assessment and Life Cycle Analyses	CE

I YEAR
I SEMESTER

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
LINEAR ALGEBRA AND DIFFERENTIAL CALCULUS
Course Code: GR20A1001   L/T/P/C: 3/1/0/4
I Year I Semester

Course Objectives
1. Apply ideas to solve linear systems, at the core of many engineering concepts.
2. Apply concept of latent values of a matrix which is critical in many engineering applications.
3. Take part in, function approximation using the tools of mean value theorems.
4. Compose optimal values of multi-variable functions.
5. Utilize definite integral concept for various geometrical applications.

Course Outcomes
At the end of the course, the student will be able to:
1. Compile the rank of a matrix to determine the existence of solutions of a linear algebraic system
2. Determine the eigenvalues and eigenvectors of a square matrix which arise in several engineering applications
3. Determine approximate solution of over determined systems using the pseudo inverse.
4. Develop the skill of determining optimal values of multivariable functions using classical method**s.**
5. Apply the definite integral concept for various computational problems in geometry.

UNIT I
VECTOR AND MATRIX ALGEBRA

Vector space (definition and examples), linear independence of vectors, orthogonality of vectors, projection of vectors, Symmetric, Hermitian, skew-symmetric, skew-Hermitian, orthogonal and unitary matrices; Rank of a matrix by echelon reduction, Solution of a linear algebraic system of equations (homogeneous and non-homogeneous).

UNIT II
MATRIX EIGENVALUE PROBLEM AND QUADRATIC FORMS
Determination of eigenvalues and eigenvectors of a matrix, properties of eigenvalues and eigenvectors (without proof), diagonalization of a matrix, orthogonal diagonalization of symmetric matrices, Similarity of matrices.Quadratic Forms: Definiteness and nature of a quadratic form, reduction of quadratic form to canonical form by orthogonal transformation.

UNIT III
MATRIX DECOMPOSITION AND PSEUDO INVERSE OF A MATRIX
Spectral decomposition of a symmetric matrix, L-U decomposition,Gram-Schmidt orthonormalization of vectors, Q-R factorization, Singular value decomposition.
Moore-Penrose pseudo inverse of a matrix, least squares solution of an over determined system of equations using pseudo inverse.

UNIT IV
MULTIVARIABLE DIFFERENTIAL CALCULUS AND FUNCTION OPTIMIZATION
Partial Differentiation: Total derivative. Jacobian; Functional dependence, Unconstrained optimization of functions using the Hessian matrix, constrained optimization using Lagrange multiplier method.

UNIT V
SINGLE VARIABLE CALCULUS
Mean value theorems: Rolle's Theorem, Lagrange's Mean value theorem and Taylor's theorem (without proof), their geometrical interpretation, approximation of a function by Taylor's series
Applications of definite integrals to evaluate surface areas and volumes of revolutions of curves (for Cartesian coordinates).

TEXT BOOKS
1. R.K.Jain and S.R.K.Iyengar, Advanced Engineering Mathematics, Narosa publishing house, Fourth edition 2014
2. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36th Edition, 2010
3. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9th edition,Pearson, Reprint.

REFERENCES:
1. GRIET reference manual
2. Paras Ram, Engineering Mathematics, 2nd Edition, CBS Publishes
3. S. L. Ross, Differential Equations, 3rd Ed., Wiley India, 1984

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
APPLIED PHYSICS

Course Code: GR20A1003   **L/T/P/C: 3/1/0/4**
I Year I Semester

Course Objectives:
1. Understand the dualistic nature of radiation and matter waves with experimental validation.
2. Outline the properties of semiconductor materials for specific applications.
3. Develop basic understanding of optoelectronic devices.
4. Discuss the use of lasers as light sources in optical fiber applications.
5. Study the properties of dielectric, magnetic and superconducting materials for various applications.

Course Outcomes: At the completion of this course, students will be able to:
1. Solve engineering problems involving quantum nature of radiation and matter waves.
2. Comprehend the characteristics of semiconductor devices such as transistors and diodes.
3. Familiarize with operation of optoelectronic devices and its applications.
4. Analyze the properties of Laser and its propagation in different types of optical fibers.
5. Identify dielectric, magnetic and superconducting materials based on their properties for specific applications.

UNIT I
Quantum Mechanics: Introduction, Black body radiation, Planck's law, Photoelectric effect- Einstein's Photoelectric equation, Compton effect (Qualitative), Wave-Particle duality, de Broglie hypothesis, Davisson and Germer experiment, Heisenberg's uncertainty principle, Born's interpretation of the wave function, Schrodinger's time independent wave equation, Particle in one dimensional infinite potential box.

UNIT II
Semiconductor Physics: Intrinsic and extrinsic semiconductors, Estimation of carrier concentration, Dependence of Fermi level on carrier concentration and variation with temperature,Carrier transport: diffusion and drift, Hall Effect, p-n junction diode: I-V Characteristics, Zener diode: I-V Characteristics, Bipolar Junction Transistor (BJT): Construction and principle of operation (n-p-n and p-n-p) in common base configuration.

UNIT III
Optoelectronics: Radiative transitions: Absorption, Spontaneous and Stimulated emission, Non-radiative transitions: Auger recombination, Surface recombination and recombination at defects, Generation and recombination mechanism in semiconductors, LED and Semiconductor lasers: Device structure, Materials, Characteristics, Semiconductor photo-detectors: PIN and Avalanche detectors and their structure, Materials, Working principle and Characteristics, Solar cell: Structure and Characteristics.

UNIT IV
Lasers: Introduction, Characteristics of lasers, Einstein coefficients, Resonating cavity, Active medium-Meta stable state, Pumping, Population inversion, Construction and working of Ruby laser and He-Ne laser, Applications of lasers.
Fiber Optics: Introduction,Principle and Structure of an optical fiber, Basic components in optical fiber communication system, Comparison of optical fibers over conventional cables,Acceptance angle-Numerical aperture, Types of optical fibers, Losses associated with optical fibers, Applications of optical fibers.

UNIT V
Dielectric Materials: Introduction, Types of polarizations (Electronic, Ionic and Orientational Polarizations) and calculation of Electronic and Ionic polarizability.
Magnetic Materials: Introduction, Bohr magneton, classification of dia, para and ferro magnetic materials on the basis of magnetic moment, Hysteresis curve based on domain theory, Soft and hard magnetic materials, Properties of anti-ferro and ferri magnetic materials.
Superconducting materials: Introduction to superconductors, General properties, Meissner effect, Type I and Type II superconductors, Applications of superconducting materials.

Teaching methodologies:
- White board and marker
- Power Point Presentations
- Video lectures

Text books:
1. Engineering Physics, B.K. Pandey, S. Chaturvedi - CengageLearing.
2. Halliday and Resnick, Physics - Wiley.
3. Engineering Physics, P.K Palanisamy, Scitech Publishers.
4. A textbook of Engineering Physics, Dr. M. N. Avadhanulu, Dr. P.G. Kshirsagar - S. Chand.
5. Applied Physics, T. Bhīma Sankaram, BSP Publishers.

References;
1. Richard Robinett, Quantum Mechanics
2. Fundamentals of Semiconductor Devices, Second Edition, Anderson and Anderson, McGraw Hill.
3. J. Singh, Semiconductor Optoelectronics: Physics and Technology, McGraw- Hill Inc.(1995)
4. Semiconductor Physics and Devices, 4e, Neamen and Biswas, McGraw Hill.
5. Online Course: "Optoelectronic Materials and Devices" by Monica Katiyar and Deepak Gupthaon NPTEL.

ENGLISH

Course Code: GR20A1006   **L/T/P/C: 2/0/0/2**
I Year I Semester

Course Objectives:
        The course will help to
1. Improve the language proficiency of students in English with an emphasis on Vocabulary, Grammar, Reading and Writing skills.
2. Equip students to study academic subjects more effectively and critically using the theoretical and practical components of English syllabus.
3. Develop study skills and communication skills in formal and informal situations.
4. Understand the importance of defining, classifying and practice the unique qualities of professional writing style.
5. Employ the acquired knowledge in classroom with reference to various social and professional spheres thus leading to a life-long learning process.

Course Outcomes:
        Students will be able to
1. Use English Language effectively in spoken and written forms.
2. Comprehend the given texts and respond appropriately.
3. Communicate confidently in various contexts and different cultures.
4. Acquire proficiency in English including reading and listening comprehension, writing and speaking skills.
5. Demonstrate the skills needed to participate in a conversation that builds knowledge collaboratively by listening carefully and respect others point of view.

UNIT I
Where the Mind is without Fear poem by Rabindranath Tagore
Vocabulary Building: The Concept of Word Formation-- The Use of Prefixes and Suffixes. **Grammar:** Identifying Common Errors in Writing with Reference to Articles and Prepositions.
Reading: Reading and Its Importance- Techniques for Effective Reading
Basic Writing Skills: Sentence Structures -Use of Phrases and Clauses in Sentences-Importance of Proper Punctuation- Techniques for writing precisely – Paragraph writing – Types, Structures and Features of a Paragraph - Creating Coherence-Organizing Principles of Paragraphs in Documents.

UNIT II
The Last Leaf by O. Henry
Vocabulary: Synonyms and Antonyms.
Grammar: Identifying Common Errors in Writing with Reference to Noun-pronoun Agreement and Subject-verb Agreement.
Reading: Sub-skills of Reading- Skimming and Scanning
Writing: Note Making, PrécisWriting, Writing an Abstract, Nature and Style of Sensible Writing-
Defining- Describing Objects, Places and Events – **Classifying**- Providing Examples or Evidence

UNIT III
'Blue Jeans' from the prescribed textbook 'English for Engineers' published by Cambridge University Press.
Vocabulary:Acquaintance with Prefixes and Suffixes from Foreign Languages in English toform Derivatives-Words from Foreign Languages and their Use in English.
Grammar: Identifying Common Errors in Writing with Reference to Misplaced Modifiers-Verbs and Tenses.
Reading: Improving Comprehension Skills – Techniques for Good Comprehension
Writing: Format of a Formal Letter-Writing Formal LettersE.g. Letter of Complaint,Letter of Requisition, Use of phrases for formal and informal letter writing.

UNIT IV
'What Should You Be Eating' from the prescribed textbook 'English for Engineers' published by Cambridge University Press.
Vocabulary: Standard Abbreviations in English and Phrasal Verbs
Grammar: Redundancies and Clichés in Oral and Written Communication.
Reading: Comprehension- Intensive Reading and Extensive Reading
Writing: Writing Introduction and Conclusion -Essay Writing-Types of Essays- Picture Composition

UNIT V
'How a Chinese Billionaire Built Her Fortune' from the prescribed textbook 'English for Engineers' published by Cambridge University Press. Vocabulary: Technical Vocabulary and their usage
Vocabulary: One Word Substitutes, Technical vocabulary and their usage
Grammar: Common Errors in English
Reading: Reading Comprehension-Exercises for Practice
Writing: Technical Reports- Introduction – Characteristics of a Report – Categories of Reports Formats- Structure of Reports (Manuscript Format) -Types of Reports - Writing a Report.

Text Books:
1. Sudarshana, N.P. and Savitha, C. (2018). English for Engineers. Cambridge University Press.

References:
1. Swan, M. (2016). Practical English Usage. Oxford University Press.
2. Kumar, S and Lata, P. (2018). Communication Skills. Oxford University Press.
3. Wood, F.T. (2007). Remedial English Grammar. Macmillan.
4. Zinsser, William. (2001). On Writing Well. Harper Resource Book.
5. Hamp-Lyons, L. (2006). Study Writing. Cambridge University Press.
6. Exercises in Spoken English. Parts I –III. CIEFL, Hyderabad. Oxford University Press.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
PROGRAMMING FOR PROBLEM SOLVING
Course Code: GR20A1007   L/T/P/C: 2/1/0/3
I Year I Semester

Course Objectives:
1. To interpret the various steps in program development.
2. To recall and recite the fundamentals, syntax and semantics of C programming language.
3. To illustrate problem solving using arrays, strings, structures and pointers.
4. To demonstrate using of structured and modular programming approach in solving problems.
5. To code, Interpret and debug the given program using files.

Course Outcomes:
1. To write algorithms and to draw flowcharts and remember and reuse the fundamentals of C language.
2. To apply decision making statements and arrays to solve problems.
3. To illustrate the need for strings and functions in problem solving.
4. To implement pointers and structures in writing programs.
5. To illustrate working with files and preprocessor directives in c.

UNIT I
Introduction to Programming: Introduction to Algorithms: Representation of Algorithm, Flowchart, Pseudo code with examples, Compiling &executing program, Syntax and logical errors.
Introduction to C Programming Language: Structure of c program,Variables, Data types, Constants,Operators, Expressions and precedence, Expression evaluation,Type conversion.
I/O: Simple input and output with formatted I/O and unformatted I/O.

UNIT II
Decision Making and Arrays: Conditional Branching and Loops: Conditional branching with if, if-else, nestedifelse, else if ladder, switch-case, Loops: for, while, do-while, Jumping statements: goto, break,continue.
Arrays: One and Two dimensional arrays, creating, Accessing and manipulating elements of arrays
Searching: Basic searching in an array of elements, Linear and Binary search.

UNIT III
Strings and Functions: Strings: Introduction to strings, Operations on characters, Basic string functions available in C (strlen, strcat, strcpy, strrev,strcmp), String operations without string handling functions, Arrays of strings.
Functions: Designing structured programs, declaring a function, Signature of a function, Parameters and return type of a function(categories of functions), call by value,call by reference,passing arrays to functions, recursion, merits and demerits of recursive functions, Storage classes.

UNIT IV
Pointers and Structures: Pointers: Idea of pointers, Defining pointers, Pointer to pointer, void pointer, Null pointer, Pointers to Arrays and Structures, Function pointer.
Structures and unions: Defining structures, Initializing Structures, Array of structures, Arrays within structures, Nested structures, Passing structures to functions, Unions, typedef.

UNIT V
File handling and Preprocessor in C:
Files: Text and Binary files, Creating and Reading and writing text and binary files, Random access to files, Error Handling in files, Command line arguments, Enumeration data type.
Preprocessor: Commonly used Preprocessor commands like include, define, undef, if, ifdef, ifndef,elif.

TEXT BOOKS:
1. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill
2. B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3rd Edition)

REFERENCE BOOKS:
1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, PrenticeHall of India
2. R.G. Dromey, How to solve it by Computer, Pearson (16th Impression)
3. Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
4. Herbert Schildt, C: The Complete Reference, McGraw Hill, 4th Edition

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
ENGINEERING GRAPHICS

Course Code: GR20A1010   **L/T/P/C: 1/0/4/3**
I Year I Semester

Course Objectives:
1. Provide basic conventions and standards used in Engineering Graphics.
2. Impart knowledge on various Engineering curves and their significance.
3. To draw orthographic, sectional and pictorial views of a given solid.
4. To develop skills in three dimensional visualization of engineering components.
5. To inculcate CAD packages on modelling and drafting.

Course Outcomes:
1. Familiarize with BIS standards and conventions used in engineering graphics.
2. Draw various engineering curves e.g., ellipse, parabola, cycloids and involutes etc and construct various reduced scales e.g., plain, diagonal and Vernier scales.
3. Differentiate between first angle and third angle methods of projection and distinguish parallel and perspective projection.
4. Visualize different views like elevation and plan for a given line, plane figures or solid objects.
5. Apply drafting techniques and use 2D software e.g., AutoCAD to sketch 2D plane figures.

Unit I
Introduction to Engineering Graphics: Principles of Engineering Graphics and their Significance; **Conic Sections-** ellipse, parabola and hyperbola – General method only. **Cycloidal curves** –cycloid**,** epi-cycloid and hypo-cycloid; **Scales**– plain and diagonal.

Unit II
Projections of Points, Lines and Planes: Introduction to principal planes of projections, **Projections of the points** located in same quadrant and different quadrants, **Projections of line** with its inclination to one reference plane and with two reference planes. True length and inclination with the reference planes. **Projections of regular planes** (polygons, circle and Square etc.,) with its inclination to one reference plane and with two reference planes, Concept of auxiliary plane method for projections of the plane.

Unit III
Projections of solids (regular and right solids only) - Classification of solids, Projections of solids (Cylinder, Cone, Pyramid and Prism) **Intersection of solids** – concept of lines of intersection and curves of intersection, intersection of solids (Prism Vs Prism and Cylinder Vs Cylinder) with their axes perpendicular to each other.

Unit IV
Section of solids – Sectional views of solids (Cylinder, Cone, Pyramid and Prism) and the true shape of the section, **Development of surfaces-** Development of surfaces of solids (Cylinder, Cone, Pyramid and Prism).

Unit V
Orthographic Projections: Fundamental of projection along with classification, Projections from the pictorial view of the object on the principal planes for view from front, top and sides using first angle projection method and third angle projection method;

Isometric Projections and Isometric View: Principles of Isometric Projection – Isometric Scale – Isometric Views –Conventions – Isometric Views of Lines, Plane Figures, Simple and Compound Solids – Isometric Projection of objects having non- isometric lines. Isometric Projection of Spherical Parts, Conversion of Isometric Views to Orthographic Views and Vice-versa –Conventions

Introduction to CAD: (**For Internal Evaluation Weightage only**): Introduction to CAD Software Package Commands.- Free Hand Sketches of 2D- Creation of 2D Sketches by CAD Package

Text /Reference Books:
1. Engineering Drawing by N.D.BHATT/CHAROTAR PUBLISHING HOUSE PVT LTD
2. Engineering Drawing by Basanth Agrawal/ C M Agrawal/ McGraw Hill Education
3. Engineering Drawing by K.Venu Gopal/New Age Publications.
4. Engineering Graphics Essentials with AutoCAD 2018 Instruction by Kirstie Platenberg/SDC publications.
5. Computer Aided Engineering Drawing / K Balaveera reddy et al-CBS publishers
6. Engineering Graphics and Design by Kaushik Kumar / Apurba kumar Roy / Chikesh

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
APPLIED PHYSICS LAB

Course Code: GR20A1012   **L/T/P/C: 0/0/3/1.5**
I Year I Semester

Course Objectives:
1. Outline the characteristics of various semiconducting devices.
2. Identify the behavioral aspects of magnetic and electric fields.
3. Demonstrate the quantum nature of radiation through photoelectric effect.
4. Apply the theoretical concepts of Lasers and optical fibers in practical applications.
5. Recall the basic concepts of LCR and RC circuits through hands on experience.

Course Outcomes: At the completion of this course, students will be able to:
1. Compare the behavior of p-n junction diode, Solar cells and LED.
2. Analyze the behavior of magnetic and electric fields with the help of graphs.
3. Determine the work function of a material through photoelectric effect.
4. Asses the characteristics of Lasers and infer the losses in optical fibers.
5. Estimate the time constant of RC circuit and resonance phenomenon in LCR circuit.

LIST OF EXPERIMENTS:

1. Energy gap of P-N junction diode: To determine the energy gap of a semiconductor diode.
2. Solar Cell: To study the V-I Characteristics of solar cell.
3. Light emitting diode: Plot V-I and P-I characteristics of light emitting diode.
4. Stewart – Gee's experiment: Determination of magnetic field along the axis of a current carrying coil.
5. Hall effect: To determine Hall co-efficient of a given semiconductor.
6. Photoelectric effect: To determine work function of a given material and Planck's constant.
7. LASER: To study the V-I and P-I characteristics of LASER sources.
8. Optical fiber: To determine the bending losses of Optical fibers.
9. LCR Circuit: To determine the resonant frequency and Quality factor of LCR Circuit in series and parallel.
10. R-C Circuit: To determine the time constant of R-C circuit during charging and discharging.

Note: Any 8 experiments are to be performed.

GOKARAJURANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
PROGRAMMING FOR PROBLEM SOLVING LAB
Course Code: GR20A1016   **L/T/P/C: 0/0/3/1.5**

I Year I Semester

Course Objectives:
1. To work with an IDE to create, edit, compile, run and debug programs
2. To analyze the various steps in program development.
3. To develop programs to solve basic problems by understanding basic concepts in C like operators, control statements etc.
4. To develop modular, reusable and readable C Programs using the concepts like functions, arrays etc.
5. To write programs to create, read from and write to text and binary files.

Course Outcomes:
1. Formulate the algorithms for simple problems and translate algorithms to a working and correct program.
2. Identify, analyse and correct syntax and logical errors encountered during coding.
3. Interpret and implement programs using branching and looping statements.
4. Represent and manipulate data with arrays, strings and structures and use pointers.
5. Create, read and write to and from simple text and binary files and modularize the code with functions so that they can be reused

TASK 1
a. Write a C program to implement operators in c?
b. Write a C program to find greatest and smallest among three numbers using conditional operator.
c. Write a C program to implicit and explicit type conversion in c?

TASK 2
a. Write a C program to swap two numbers using the following .
    i. Using third variable
    ii. Without using third variable
    iii. Using bitwise operators
b. Write a C program to add two numbers without using arithmetic operators in c?

TASK 3
a. Write a C program to find the roots of a quadratic equation using if-else.
b. The program should request the user to input two numbers and display one of the following as per the desire of user. (a). Sum of numbers (b) difference of numbers (c) product of the numbers (d)division of the numbers. Write a C program using switch statement to accomplish the above task.

TASK 4
a. Write a C Program check whether a given number is perfect number or not.
b. Write a C Program check whether a given number is palindrome number or not.
c. Write a C Program check whether a given number is Armstrong numberor not.

TASK 5
a. Write a C program to display the following patterns.

```
 i) 1                    ii.      1
   2  3                         2      3
   4  5  6                    4     5     6
   7  8  9  10          7     8      9      10
```

b. Write a C program to generate the prime numbers between x and y where x and y are starting and ending values to be supplied by the user.

c. Write a C program to calculate the following Sum:
   a. Sum=1+x/1!-x2/2!+x3/3!-x4/4!+.....xn/n!

TASK 6

1) Write a C program to find sum, average and minimum and maximum in a list of numbers.
2) Write a C program to implement linear search.
3) Write a C program to implement binary search.

TASK 7

a. Write a C program to implement matrix addition
b. Write a C program to implement matrix multiplication.

TASK 8

a. Write a C program to implement the following string handling functions.
   i.strlen() ii.strcpy() iii.strcmp() iv.strcat()
b. Write a C program to read first name , middle name and last name of a student and display a string full name without using string handling functions.

TASK 9

a. Write a C program to determine if a String is Palindrome or not.
b. Write a C program to sort the names of n students in the alphabetical order.

TASK 10

a. Write a C program to implement the following using recursive and non-recursive functions to find the factorial of a given integer.
b. Write a C program to implement the following using recursive and non-recursive functions to find the GCD (greatest common divisor) of two given integers

TASK 11

a. Write a C program to implement transpose of a matrix using functions.
b. Write a C program to display binary equivalent of a given decimal number.

TASK 12

a. Create a structure student with name ,rollno,marks of 3 subjects as members . Write a c program to sort student details based on total using structures and functions .
b. Write a C program that uses structures and functions to perform the following operations:
   i. Addition of two complex numbers
   ii. Subtraction of two complex numbers
   iii. Multiplication of two complex numbers

TASK 13

a. Write a C program using functions and pointers that compares two strings to see whether they are identical. The function returns 1 if they are identical, 0 otherwise.
b. Write a C program to sort list of numbers using pointers.

TASK 14

a. Write a C program to implement following pre-processor directives.
   i. define ii. ifdef iii. undef iv. ifndef.
b. Write a C program to create a user defined header file to find sum, product and greatest of two numbers ?

TASK 15

a. Write a C program to merge two files into a third file.
b. Write a C program to find some of n numbers using command line arguments.

TEXT BOOKS:
1. Byron Gottfried, Schaum's Outline of Programming with C, McGraw-Hill
2. B.A. Forouzan and R.F. Gilberg C Programming and Data Structures, Cengage Learning, (3rd Edition)

REFERENCE BOOKS:
1. Brian W. Kernighan and Dennis M. Ritchie, The C Programming Language, PrenticeHall of India
2. R.G. Dromey, How to solve it by Computer, Pearson (16th Impression)
3. Programming in C, Stephen G. Kochan, Fourth Edition, Pearson Education.
   4.HerbertSchildt, C: The Complete Reference, McGraw Hill, 4th Edition

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
ENGLISH LANGUAGE AND COMMUNICATION SKILLS LAB

Course Code: GR20A1015   **L/T/P/C: 0/0/2/1**
I Year I Semester

Course Objectives:
The course will help to
1. Facilitate computer-assisted multi-media instruction enabling individualized and independent language learning
2. Sensitize students to the nuances of English speech sounds, word accent, intonation rhythm and Neutralization of accent for intelligibility
3. Bring about a consistent accent and intelligibility in students' pronunciation of English by providing an opportunity for practice in speaking
4. Improve the fluency of students in spoken English and neutralize their mother tongue influence
5. Train students to use language appropriately for public speaking and interviews.

Course Outcomes:
Students will be able to
1. Interpret the role and importance of various forms of communication skills.
2. Demonstrate the skills needed to participate in a conversation that builds knowledge collaboratively by listening carefully and respect others point of view.
3. Utilize various media of verbal and non-verbal communication with reference to various professional contexts.
4. Recognise the need to work in teams with appropriate ethical, social and professional responsibilities.
5. Evaluate and use a neutral and correct form of English.

English Language and Communication Skills Lab (ELCS) shall have two parts:
a. Computer Assisted Language Learning (CALL) Lab
b. Interactive Communication Skills (ICS) Lab

Exercise I
CALL Lab:
Understand: Introduction to Phonetics – Speech Sounds – Consonant and Vowel Sounds.
Practice: Introduction to Phonetics– Speech Sounds – Vowels and Consonants.
ICS Lab:
Understand: Ice Breaking and JAM.
Practice: Ice-Breaking Activity and JAM Session. Introducing oneself and others

Exercise II
CALL Lab:
Understand: Structure of Syllables – Word Stress and Rhythm– Weak Forms and Strong Forms in Context.
Practice: Basic Rules of Word Accent - Stress Shift - Weak Forms and Strong Forms in Context.
ICS Lab:
Understand: Features of Good Conversation – Non-verbal Communication.
Practice: Situational Dialogues – Role-Play- Expressions in Various Situations –Making Requests and Seeking Permissions- Telephone Etiquette

Exercise III
CALL Lab: -Errors in Pronunciation-the Influence of Mother Tongue (MTI).
Understand: Intonation--Errors in Pronunciation-the Influence of Mother Tongue (MTI).
Practice: Common Indian Variants in Pronunciation – Differences in British and American Pronunciation.

ICS Lab:
Understand: Debates- argumentative vs persuasive - Public Speaking – Exposure to Structured Talks.
Practice: Debates- Making a Short Speech – Extempore.

Exercise IV
CALL Lab:
Understand: Listening Skills and its importance-– Purpose- Process- Types- Barriers of
                Listening.
Practice: Listening Comprehension Tests.
ICS Lab:
Understand: How to make informal and Formal Presentations
Practice: Collages / Poster Presentations-Power point presentations

Exercise V
CALL Lab:
Understand: Listening for General/Specific Details.
Practice: Listening Comprehension Tests.
ICS Lab:
Understand: Story Telling – Narrating a story – Using appropriate language elements
Practice: Weaving Stories

Minimum Requirement of infrastructural facilities for ELCS Lab:
1. **Computer Assisted Language Learning (CALL) Lab**
2. **Interactive Communication Skills (ICS) Lab**

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
DESIGN THINKING

Course Code: GR20A1020   **L/T/P/C: 2/0/0/1**
I Year I Semester

Course Objectives
1. Study a problem from multiple perspectives
2. Learn how to frame the design challenge properly.
3. Learn how to ideate, prototype and Iterate solutions.
4. Learn from the overall design process how to create value as entrepreneurs
5. Learn how to design successful products or enterprises

Course Outcomes
1. Students will be able to identify an Opportunity from a Problem
2. Students will be able to frame a Product/Service Idea
3. Students will be able to empathize with the customers
4. Students will be able to design and develop a Prototype
5. Students will be able to pitch their idea

UNIT-I: Introduction to Design Thinking: LRI Assessment, Introduction to Design Thinking, Understanding the Mindsets-Empathy, Optimism, Embrace Ambiguity, Make it, Learn from Failure, Iterate, Create Confidence, Creativity Convergent & Divergent Thinking

UNIT-II: Design Thinking Methodology: The 5 Stages of the Design Thinking Process-Empathise, Define (the problem), Ideate, Prototype, and Test.

UNIT-III: Ideation tools & exercises. Sample Design Challenge, Introduction to the Design Challenge Themes,Story telling and Tools for Innovation.

UNIT-IV: Empathize-Understand customers, Empathy Maps, Empathise-Step into customers shoes-Customer Journey Maps, Define- Analysis & Drawing Inferences from Research.

UNIT-V: The Design Challenge: Define the Design Challenge, Prototyping & Iteration- Feasibility Study, Testing-Documentation and the Pitch.

TEXT BOOK :
1. Design Thinking for Strategic Innovation: What They Can't Teach You at Business or Design School - Idris Mootee.

REFERENCE BOOKS:
1. Zero to One: Note on Start-Ups, or How to Build the Future
2. The Lean Startup: How Constant Innovation Creates Radically Successful Businesses
3. Start With Why: How Great Leaders Inspire Everyone To Take Action

I YEAR
II SEMESTER

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
DIFFERENTIAL EQUATIONS AND VECTOR CALCULUS
Course Code: GR20A1002   **L/T/P/C: 3/1/0/4**
I Year II Semester

Course Objectives:
1. Knowledge to solve engineering problems governed by differential equations
2. The skill of evaluating multiple integrals needed for applications in mechanics and electro-magnetic field theory
3. The knowledge to interpret the functions arising in vector field theory and utilize mathematical tools for some computations
4. The skill of evaluating work done by a field and flux across a surface
5. The skill of utilizing specialized theorems for fast evaluation of work and flux

Course Outcomes: After learning the contents of this paper the student must be able to
1. Classify the differential equations of first order and solve them analytically by suggested methods
2. Solve linear differential equations of higher order under various forcing functions
3. Evaluate double and triple integrals and apply them to some problems in geometry and mechanics
4. Apply vector differential operators on scalar and vector fields and apply them to solve some field related problems
5. Apply classical vector integral theorems for fast evaluation of work done around closed curves and flux across closed surfaces

UNIT I
ORDINARY DIFFERENTIAL EQUATIONS OF THE FIRST ORDER
LDE of the first order: Solution of Exact, Linear and Bernoulli equations, modeling Newton's law of cooling, growth and decay models, modeling of R-L circuit

UNIT II
ORDINARY DIFFERENTIAL EQUATIONS OF HIGHER ORDER
LDE with constant coefficients:Complementary function, over damping, under damping and critical damping of a system, Particular integrals for *f(x)* of the   form
$e^{ax}, x^n, cosax, sinax, e^{ax}V(x) \ and \ x \ V(x)$where $V(x) \equiv cosax \ and \ sinax,$ the method of variation of parameters.
LDE with variable coefficients: Cauchy's   homogeneous   equation,   Legendre's   homogeneous equations

UNIT III
MULTIPLE INTEGRALS
Double integrals: Evaluation of Double Integrals, change of order of integration (only Cartesian form), change of variables (Cartesian and polar coordinates).
Triple Integrals: Evaluation of triple integrals, Change of variables (Cartesian to Spherical and Cylindrical polar coordinates) .
Applications: Area using the double integral –Volume of a solid using the double and triple integral-Mass, Center of mass and Center of gravity using double and triple integrals.

UNIT IV
VECTOR DIFFERENTIATION AND LINE INTEGRATION
Vector differentiation:Scalar and vector point functions, Concepts of gradient, divergence and curl of functions in cartesian framework, solenoidal field, irrotational field, scalar potential.
Vector line integration: Evaluation of the line integral, concept of work done by a force field, Conservative fields.

UNIT V
SURFACE INTEGRATION AND VECTOR INTEGRAL THEOREMS
Surface integration: Evaluation of surface and volume integrals, flux across a surface
Vector integral theorems: Green's, Gauss and Stokes theorems (without proof) and their applications

TEXT BOOKS
1. R.K.Jain and S.R.K.Iyengar, Advanced Engineering Mathematics, Narosa publishing house, Fourth edition 2014
2. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers, 36th Edition, 2010
3. Erwin kreyszig, Advanced Engineering Mathematics, 9th Edition, John Wiley & Sons,2006
4.. G.B. Thomas and R.L. Finney, Calculus and Analytic geometry, 9thEdition, Pearson, Reprint, 2002.

REFERENCES:
1. GRIET reference manual
2. Paras Ram, Engineering Mathematics, 2nd Edition, CBS Publishes
3. S. L. Ross, Differential Equations, 3rd Ed., Wiley India, 1984.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY

ENGINEERING CHEMISTRY

Course Code: GR20A1005   **L/T/P/C: 3/1/0/4**
I Year II Semesters

Course Objectives:
1. To relate how the basic concepts and principles of chemistry can be applied to practical utility in a broader perspective of the society.
2. To distinguish the ranges of electromagnetic spectrum and its interaction with matter and to develop knowledge of various spectroscopic techniques at atomic and molecular levels.
3. To identify and apply various principles of electrochemistry, corrosion and water treatment which are essential for an engineer in industry
4. To acquire knowledge of existence of different organic molecules in different stereo chemical orientations useful for understanding reaction pathways.
5. To bring adaptability to the concepts of chemistry and to acquire the required skills to become a perfect engineer.

Course Outcomes:
1. Analyze microscopic chemistry in terms of atomic and molecular orbitals and intermolecular forces.
2. Relate electromagnetic spectra used for exciting different molecular energy levels in various spectroscopic techniques and their application in medicine and other fields.
3. Recognize various problems related to electrochemistry and corrosion in industry and is able to explain different prevention techniques and apply concepts of chemistry in engineering.
4. Know the origin of different types of engineering materials used in modern technology and Interpret different problems involved in industrial utilization of water.
5. Understand the processing of fossil fuels for the effective utilization of chemical energy.

Unit I
Atomic and Molecular Structure: (8 Lectures)
Atomic and molecularorbitals, Linear Combination of AtomicOrbitals (LCAO), Molecularorbitals of homo-nuclear diatomic molecules, MO energy diagrams of N_2, and O_2.
Metallic bonding, Valence Bond Theory, Crystal Field Theory, Crystal Field Splitting of transition metal ion d-orbitals in tetrahedral, octahedral, and square planar geometries.

Unit II
Spectroscopic Techniques and Applications: (10 Lectures)
Regions of electromagnetic spectrum, Molecular spectroscopy Rotational Spectroscopy: Rotation of molecules, rotational spectra of rigid diatomic molecules, selection rules.
Vibrational Spectroscopy: The vibrating diatomic molecule, simple and an harmonic oscillators of a diatomic molecule, selection rules, applications of IR spectroscopy.
NMR Spectroscopy: criteria for NMR activity (Magnetic and nonmagnetic nuclei), basic concepts and principle of 1H NMR spectroscopy, Chemical shift, Magnetic Resonance Imaging.

Unit III
Electrochemistry and Corrosion: (12 Lectures)
Electrochemistry**:** Electrode potential, types of electrodes: calomel and glass electrodes- construction and working, electrochemical series and applications, electrochemical cells: Galvanic & electrolytic cells, Nernst equation- applications, numerical problems, Batteries: primary and secondary types, lithium metal, lithium ion and lead acid batteries. Types of Fuel cells: hydrogen-oxygen fuel cell - applications and advantages, microbial fuel cell.

Corrosion: Definition ,causes and effects of corrosion, The ories of chemical and electro chemical corrosion with mechanism, Types of corrosion - Galvanic, concentration cell and pitting corrosions, factors affecting corrosion (Nature of metal & Nature of Environment), corrosion control methods: Proper designing, cathodic protection (sacrificial anodic and impressed current cathodic protection), Metallic coatings: Hot dipping- Galvanization and tinning, electroplating, electroless plating of nickel.

Unit IV
Engineering Materials and Water Technology: (8 Lectures)
Semiconductors: Si and Ge, preparation, purification and crystal growth by zone refining and Czochralski pulling methods, doping.
Polymeric Materials: plastics-classification, types of polymerization, properties of polymers-crystallinity, Compounding and fabrication by compression moulding and injection moulding, conducting polymers – definition, classification, applications of conducting polymers in mobile phones and displays.
Water: impurities, hardness-causes of hardness, types, Units, Total Dissolved Solids (TDS), Boiler troubles-scales and sludges, caustic embrittlement, water purification by reverse osmosis (RO)method.

Unit V
Stereochemistry and Energy Resources (8 Lectures)
Stereo chemistry: Representations of 3D structures for organic molecules, stereo isomers: Conformational and Configurational isomers. Conformational isomers: conformational analysis of n-butane. Configurational isomers: geometrical isomers (E, Z isomers) and optical isomers. Optical isomers: symmetry, chirality, enantiomers, diastereomers, optical activity. Structure, synthesis and pharmaceutical applications of aspirin and ibuprofen.
Energy sources: Fossil Fuels: Coal –types, analysis of coal- proximate and ultimate analysis and their significance, Petroleum-its composition-synthetic petrol – Fischer Tropsch's process, cracking - Definition and its significance, knocking and its mechanism in Internal Combustion engine, Octane rating, Composition and Uses of Natural gas, LPG and CNG, biodiesel synthesis, biogas.

Text Books:
1. Engineering chemistry by P.C. Jain and M. Jain; DhanpatRai Publishing Company (P) Ltd., NewDelhi.
2. Textbook of Engineering Chemistry by A. Jayashree, Wiley Publications

References:
1. Organic Chemistry by Morrison, Boyd &Bhattacharjee (Pearson Pubs)
2. Solomons' Organic Chemistry, Wiley pubs
3. Fundamentals of Molecular Spectroscopy, by C.N. Banwell. McGraw HillPublication
4. ATextbookofEngineeringChemistrybyShashiChawla,DhanpatRaiPublishingCompany (P) Ltd., New Delhi.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
BASIC ELECTRICAL ENGINEERING

Course Code: GR20A1008   L/T/P/C: 2/1/0/3
I Year II semester

Course Objectives:
1. Introduce the fundamentals of Electrical Engineering.
2. Understand magnetic circuits, DC circuits and AC single phase & three phase circuits
3. Provide foundation in theory and applications of Transformers and DC machines
4. Understand the basic principles of AC Electrical machinery and their applications.
5. Impart the knowledge of Electrical Installations.

Course Outcomes:
At the end of this course, students will able to
1. Understand and analyze basic electric circuits with suitable theorems.
2. Solve 1-phase and 3-phase balanced sinusoidal systems.
3. Interpret the working principle of Electrical machines.
4. Appraise the applications of Induction motors and synchronous generators used in Industries.
5. Identify the components of Low Voltage Electrical Installations.

Unit I: D.C. CIRCUITS

DC Circuits: Electrical circuit elements (R, L and C), voltage and current sources, KVL&KCL, analysis of simple circuits with dc excitation. Thevenin's and Norton'stheorems, Superposition and Reciprocity theorems.Time-domain analysis of first-order RL and RC circuits.

Unit II:A.C. CIRCUITS

Representation of sinusoidal waveforms, average and rms values, phasor representation, real power, reactive power, apparent power, power factor. Analysis of single-phase AC circuits consisting of R, L, C, RL, RC, RLC combinations (series and parallel), resonance in series RLC circuit. Locus Diagram. Three-phase balanced circuits, voltage and current relations in star and delta connections.

Unit III: DC MACHINES ANDTRANSFORMERS

DC Motor and Generator: Construction, Principle of operation and Applications.Ideal and practical transformer, equivalent circuit, losses in transformers and efficiency, regulation. Auto-transformer and three-phase transformer connections.

Unit IV: AC MACHINES

Generation of rotating magnetic fields, Construction and working of a three-phase induction motor, Significance of torque-slip characteristic, Loss components and efficiency. Single-phase induction motor, Construction, working, torque-speed characteristics. Construction and working of synchronous generators.

Unit V:ELECTRICAL INSTALLATIONS

Power system overview. Components of LT Switchgear: Switch Fuse Unit (SFU), MCB, ELCB, MCCB, Types of Wires and Cables, Earthing. Types of Batteries, Important Characteristics for Batteries. Elementary calculations for energy consumption, power factor improvement and battery backup.

Text Books:
1. Basic Electrical Engineering - D.P. Kothari and I.J. Nagrath, 3rd edition 2010, Tata McGraw Hill.
2. D.C. Kulshreshtha, "Basic Electrical Engineering", McGraw Hill, 2009.
3. L.S. Bobrow, Fundamentals of Electrical Engineering", Oxford University Press, 2011
4. Electrical and Electronics Technology, E. Hughes, 10th Edition, Pearson, 2010
5. Electrical Engineering Fundamentals, Vincent Deltoro, Second Edition, Prentice Hall India, 1989

Reference Books:
1. C. K. Alexander and M. N. O. Sadiku, "Electric Circuits", McGraw Hill Education, 2004.
2. K. V. V. Murthy and M. S. Kamath, "Basic Circuit Analysis", Jaico Publishers, 1999.
3. Circuit Theory (Analysis and Synthesis) by A.Chakrabarti-Dhanpat Rai & Co.
4. P. S. Bimbhra, "Electrical Machinery", Khanna Publishers, 2011.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
DATA STRUCTURES

Course Code: GR20A1011   **L/T/P/C: 2/1/0/3**
I Year II Semester

Course Objectives:
1. To impart the basic concepts of data structures, algorithms and various searching and sorting techniques.
2. To demonstrate operations of linear data structures like stacks and queues.
3. To develop algorithms to implement operations on linked lists.
4. To demonstrate operations of non-linear data structures trees and graphs.
5. To realize the merits and demerits and applications of various data structures.

Course Outcomes:
After completion of the course, the student will be able to
1. Analyze basic concepts of data structures, computation complexity and implement various searching and sorting techniques.
2. Apply various operations on linear data structures Stack and Queue and their applications.
3. Develop algorithms for operations on linked lists and convert them to programs.
4. Apply various operations on non-linear data structure tree.
5. Implement various graph traversals techniques and idea of hashing.

UNIT I
Sorting: Bubble sort, Insertion Sort, Selection Sort, Quick Sort, Merge Sort (Algorithms and implementation)
Algorithms: Analysis of algorithms, Basic concept of order of complexity, Asymptotic Notations: Big Oh notation, Omega notation, Theta notation, Little oh notation and Little omega notation.

UNIT II
Stacks: Introduction to Data Structures: Basic Stack Operations-pop, push, display, delete. Representation of a Stack, Implementation of stack using Arrays, Stack Applications: Recursion, Infix to postfix Transformation, Evaluating Post-fix Expressions
Queues: Basic Queue Operations-enqueue, dequeue, Representation of a Queue using array, Implementation of Queue Operations using arrays, Applications of Queues, Circular Queue.

UNIT III
LIST: Introduction, Dynamic memory allocation, single linked list, Advantages and disadvantages of Single linked list ,Single linked list VS Arrays, Representation of a linked list in memory, Operations-insertion, deletion, display, search, Implementation of stack, queue using linked list. Circular linked list, Double linked list.

UNIT IV
TREES: Basic tree concepts, Binary Trees: Properties, Representation of Binary Trees using arrays and linked lists, Operations on a Binary Search Tree, Binary Search Tree Traversals (recursive), Creation of binary tree from traversals.
UNIT V
Graphs: Definition, Basic Terminology, Representation of Graphs, Graph Traversal Techniques –Breadth First Traversal, Depth First Traversal. Introduction to Hashing (no implementation).

TEXT BOOKS:
1. Data Structures, 2/e, Richard F, Gilberg, Forouzan, Cengage
2**.** Data Structures and Algorithms, 2008, G. A. V. Pai, TMH

REFERENCE BOOKS:

1. Data Structure with C, Seymour Lipschutz, TMH
2. Classic Data Structures, 2/e, Debasis, Samanta, PHI, 2009
3.Fundamentals of Data Structure in C, 2/e, Horowitz, Sahni, Anderson Freed, University Prees

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
ENGINEERING CHEMISTRY LAB

Course Code: GR20A1014   **L/T/P/C: 0/0/3/1.5**
I Year II Semesters

Course Objectives:
1. Introduce practical applications of chemistry concepts to solve engineering problems.
2. To determine the rate constant of reactions from concentrations as a function of time.
3. Measure the molecular or ionic properties such as conductance, redox potentials
4. Synthesize a drug molecule to learn how organic compounds are prepared in industry.
5. Know the laboratory practices implemented in a research and industrial chemistry laboratory setting.

Course Outcomes:
1. Ability to perform experiments illustrating the principles of chemistry relevant to the study of science and engineering.
2. Determination of parameters like hardness and chloride content in water, measurement of redox potentials and conductance.
3. Understand the kinetics of a reactions from a change in concentrations of reactants or products as a function of time.
4. Synthesize a drug molecule as an example of organic synthesis methods widely used in industry.
5. Determination of physical properties like adsorption and viscosity.

List of Experiments: (any 12 experiments out of 14)
1. Determination total hardness of water by complexometric method using EDTA.
2. Determination of chloride content of water by Argentometry.
3. Redox titration: Estimation of ferrous iron using standard KMnO4
4. Estimation of HCl by Conduct ometrictitrations
5. Estimation of Acetic acid by Conduct ometrictitrations
6. Estimation of Ferrous iron by Potentiometry using dichromate
7. Determination of rate constant of acid catalyzed reaction of methylacetate
8. Determination of acid value of coconutoil.
9. Adsorption of acetic acid by charcoal
10. Determination of surface tension of liquid by using stalagmometer
11. Determination of viscosity of liquid by using Ostwald'sviscometer.
12. Determinationofpartitioncoefficientofaceticacidbetweenn-butanolandwater.
13. Synthesis of Aspirin
14. Synthesis of Paracetamol.

Reference Books:
1. Vogel's text book of Practical organic chemistry, 5thEdition.
2. Senior Practical Physical Chemistry, B.D. Khosala, A. Gulati and V. Garg (R. Chand & Co.,Delhi)
3. Text book on experiments and Calculations in Engineering Chemistry-S.S.Dara.
4. An introduction to practical chemistry, K.K. Sharma and D.S. Sharma (Vikas Publications, NewDelhi)

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
BASIC ELECTRICAL ENGINEERING LAB

Course Code: GR20A1017   **L/T/P/C: 0/0/2/1**
I Year II Semester

Course Objectives:
1. Introduce the use of measuring instruments.
2. Analyze a given network by applying various electrical laws
3. Measure and know the relation between basic electrical parameters.
4. Understand the response of electrical circuits for different excitations
5. Summarize the performance characteristics of electrical machines.

Course Outcomes:
At the end of this course, students will able to
1. Get an exposure to common electrical components and their ratings.
2. Get an exposure to basic electrical laws.
3. Understand the measurement and relation between the basic electrical parameters
4. Understand the response of different types of electrical circuits to different excitations.
5. Compare the basic characteristics of Electrical machines

TASK-1: Verification of Ohms Law , KVL and KCL.

TASK-2: Verification of Thevenin's and Norton's Theorems.

TASK-3: Verification of Superposition and Reciprocity Theorems.

TASK-4: Transient Response of Series RL, RC and RLC circuits using DC excitation.

TASK-5: Resonance in series RLC circuit.

TASK-6: Calculations and Verification of Impedance and Current of RL, RC and RLC series circuits.

TASK-7: Load Test on Single Phase Transformer (Calculate Efficiency and Regulation)

TASK-8: Three Phase Transformer: Verification of Relationship between Voltages and Currents (Star-Delta, Delta-Delta, Delta-star, Star-Star)

TASK-9: Measurement of Active and Reactive Power in a balanced Three-phase circuit

TASK-10: Performance Characteristics of a Separately Excited DC Shunt Motor

TASK-11: Torque-Slip Characteristics of a Three-phase Induction Motor

TASK-12: No-Load Characteristics of a Three-phase Alternator

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
DATA STRUCTURES LAB

Course Code: GR20A1018   **L/T/P/C: 0/0/2/1**
I Year II Semester

Course Objectives:
1. To work with sorting techniques.
2. To translate algorithms to programs.
3. To develop programs to implement basic data structures.
4. To develop modular, reusable and readable C Programs.
5. To implement tree and graph traversals.

Course Outcomes:
1. Formulate the algorithms for sorting problems and translate algorithms to a working and correct program.
2. Implement stack and queue data structures and their applications.
3. Interpret linked list concept to produce executable codes.
4. Develop working procedure on trees using structures, pointers and recursion.
5. Implements graph traversal techniques

TASK 1
a. Implement Bubble sort using a C program.
b. Implement Selection sort using a C program.
c. Implement Insertion Sort using a C program.

TASK 2
a. Implement Quick sort using a C program.
b. Implement Merge sort using a C program.

TASK 3
a. Implementation of Stack operations using arrays in C.
b. Implementation of Queue operations using arrays in C.

TASK 4
a. Write a c program to convert Infix to Postfix expression.
b. Write a c program to evaluate a Postfix expression

TASK 5
a. Implement Circular Queue operations in C.

TASK6
a. Implement Single Linked List operations in C.

TASK 7
a. Implement Circular Linked List operations in C.

TASK 8
a. Implement Double Linked List operations in C.

TASK 9
a. Implement the following operations on Binary Search Tree.
   i.   Create
   ii.   Insert
   iii.   Search

TASK 10
   a. Implement Preorder, Inorder and Postorder traversals of Binary Search Tree using recursion in C.

TASK 11
   a. Implement Depth First Traversal on graphs in C.

TASK 12
   a. Implement Breadth First Traversal on graphs in C.

Teaching methodologies:
   • Power Point Presentations
   • Tutorial Sheets
   • Assignments

Text Books:
1. Data Structures, 2/e, Richard F, Gilberg , Forouzan, Cengage
2. Data Structures and Algorithms, 2008, G. A.V.Pai, TMH

References:
1. Data Structure with C, Seymour Lipschutz, TMH
2. Classic Data Structures, 2/e, Debasis,Samanta,PHI,2009
3. Fundamentals of Data Structure in C, 2/e, Horowitz, Sahni, Anderson Freed, University Press

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
ENGINEERING WORKSHOP

Course Code: GR20A1019   **L/T/P/C: 1/0/ 3/2.5**
I Year II Semester

Course objectives:
1. To prepare and practice of scientific principles underlying the art of manufacturing in workshop/manufacturing practices.
2. To demonstrate basic knowledge of various tools and their use in different sections.
3. To make students to execute applications of various tools in carpentry.
4. To make students recognize applications of manufacturing methods casting, forming machining, joining and advanced manufacturing methods.
5. To develop generate safety rules, safe practices and workshop dress code.

Course Outcomes:
At the end of the course students will be able to
1. Develop various trades applicable to industries / Manufacturing practices.
2. Create Hands on experience for common trades.
3. Improve to fabricate components with their own hands.
4. Develop practical knowledge on the dimensional accuracies and dimensional tolerances possible with various manufacturing processes.
5. To build the requirement of quality of work life on safety and organizational needs.

TRADES FOR EXERCISES: At least two exercises from each trade:
1. Carpentry
2. Fitting Shop
3. Tin-Smithy
4. Casting
5. Welding Practice
6. House-wiring
7. Black Smithy
8. **VIDEO LECTURES:** Carpentry, Fitting operations, Tin-Smithy, Casting, Welding, Electrical and Electronics, Black Smithy, Plumbing, Power tools in construction and Wood Working, Manufacturing Methods,

Text/ Reference Books:
1. Workshop Practice /B. L. Juneja / Cengage
2. Workshop Manual / K. Venugopal /Anuradha.
3. Work shop Manual - P. Kannaiah/ K. L. Narayana/SciTech
4. Workshop Manual / Venkat Reddy/BSP
5. Workshop Manual/K. Venugopal/Dr.V. Prabhu Raja/G.Sreekanjan.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
LIFE SKILLS AND PERSONALITY DEVELOPMENT (LSPD)
Course Code: GR20A1021   **L/T/P/C: 2/0/0/1**
I Year II Semester

Course Objectives:
Students undergoing the course are expected to
1. Understand the concepts such as "Time Management", "Managing Information Overload" and "How to cope with Peer pressure".
2. Become familiar with concepts like how to master "English Language Skills" and "Communication skills".
3. Be thorough with the "'science behind personal health management and addictions" and stress management.
4. Appreciate the importance of cultivating good hobbies, need for forming good habits and discarding bad habits and how to hold difficult conversations in crisis situations.
5. Understand the importance of creative thinking, continuous and lifelong learning and cross culture sensitization. They will know what is meant by collaboration and team working.

Course Outcomes:
At the end of the course, student should be able to
1. Apply the concept of Time Management to his own day to day life. They will also learn to cope with Information Overload, which has become a serious problem for the digital generation. They will be in a position to withstand harmful peer pressure, and steer themselves towards attaining their own objectives in the four years time they spend in the college.
2. Apart from understanding the importance of English language skills in a globalized world, they will leart the methodologies as to how they can master English Language skills. They will become familiar with the communication skills and etiquette, body language, non-verbal communication and they will start applying these concepts in their day to day life. This will help them to become thorough professionals in their career.
3. Large number of students are ignorant about the need for personal health management and the need to stay away from addictions. After this course, they will get a complete understanding of the biological basis behind these concepts. This will help them to maintain a robust health trough out their life and it will also keep them away from addictions like drug addiction, alcohol addiction & video games addiction. They will learn the techniques of stress management as well.
4. They would start cultivating some good hobbies which will help them to maintain ideal work-life balance throughout their life. The students would start discarding bad habits & will start picking up good habits. Further, they will learn the techniques of holding difficult conversations and negotiations, which is an important skill set in the 21st century world.
5. They will develop the aptitude for finding creative solutions to problems and they will come to realize the importance of continuous and lifelong learning in a fast changing technological landscape. They will appreciate why collaboration and team working skills are important for success in a modern world.

UNIT I
Introduction to life skills: Why life skills are important for students. Highly competitive job market; companies test not only Engineering knowledge but also life skills; Fast paced changes in technologies; proliferation of electronic gadgets and harmful online content; Even to perform well in B.Tech, students need basic life skills.
Time management: What is meant by time management; Impulsive behaviorVs goal directive behavior; The concept of time log; What are the usual time wasters for students; How to minimize time wasters.
Information overload and how to cope with it: ICT revolution; proliferation of electronic media; Exponential growth in online content; Impact of information overload on human brain; How information overload interferes with student learning.

UNIT II

How to master English Language Skills: Importance of English in a globalized world; For any engineer, the whole world is his job market; Companies conduct exams, interviews & group discussions in English; Interdependence of communication skills & language skills; Entrance exams to foreign universities test English language skills; What are the various language skills; Practical strategies to improve one's English language skills.

Communication Skills: What is communication; Various types of communication's; Why communication skills are important in the modern world; Importance given to communication by companies during recruitment; Barriers to effective communication; Practical strategies to improve one's communication skills.

Body language, Etiquette and Non-Verbal communication: What is etiquette, grooming, attire & body language? Why these are important in the modern world; What kind of etiquette is expected by companies; How success in career & life is interlinked to etiquette, grooming, attire & body language; practical steps to improve one's etiquette, grooming, attire & body language.

UNIT III

Science behind personal health management: Widespread ignorance in society on health issues; WHO definition of Health; Human evolution; Hunting & Gathering lifestyle; Importance of physical work for human body & mind; Dangers of sedentary lifestyle; Germ diseases Vs Lifestyle diseases; How to integrate physical exercise into daily life.

Science behind Addictions: What is an addiction? Neurology and hormonal basics of addictive behavior; How addictions are formed; Harmful effects of addictions on physical health & mental health; How to recognize the addictions in oneself; How to come out of addictions.

Stress management: What is stress; Various stressors faced by a student; Fight & Flight response of humans; Harmful effects of chronic stress; Symptoms of poor coping skills of stress; Stress & Psychiatric problems; Easy coping strategies for stress.

UNIT IV

Need for cultivating good hobbies: Why hobbies are important for maintaining work-life balance; how hobbies help in maintaining good physical and mental health, what are various hobbies.

What is habit? Why it is so important. How to cultivate good habits & discard bad habits: Why habits are critical for successful life; How habits forms; How to analyze one's own habits; How to recognize useless & harmful habits; How to cultivate & Sustain useful habits; Difference between hobby & habit.

Peer pressure and how to cope with it: Human being is a social animal; Physical pain & social pain; How to be aware of harmful social pressure; Role of prefrontal cortex in judgment and decision making; why teenagers are vulnerable to peer pressure; strategies to overcome harmful peer pressure.

UNIT V

Continuous & lifelong learning: Accelerated change in technology landscape; shorter & shorter life cycles of technologies; Need for continuous learning ; Engineering knowledge alone is not enough to solve the real-life problems.

Cross culture sensitization: What is culture; why there are different cultures; How to understand culture; Today all workplaces are multi-cultural; How stereotypes develop in the mind about other cultures; Dangersof stereotypes & culture hatred prevailing society; How to overcome the culture prejudices.

Collaboration & team working skills. Why collaboration is important to succeed in one's own career, Today's workplace is all about teams, what is team working, what are various team working skills, how to be a good team member.

Textbooks:
1. The story of the human body by Daniel E Lieberman, Published by Pantheon Books, 2013
2. Spark by Dr. John J Ratey, *Publisher* Little Brown *Spark* 01-01-2013.
3. Creative thinking by Edward De Bono, Publisher: Penguin UK (25 October 2016).

Reference:

1. The power of positive confrontation by Barbara Pachter; Publisher: Da Capo Lifelong Books (November 28, 1999) ...
2. Habit by Charles Duhigg, Publisher: Random House Trade Paperbacks,2012
3. Communication skills for engineers and scientists by Sangeetha Sharma and Binod Mishra, PHI Learning, 2009.
4. Time management by Brian Tracy, Publisher: AMACOM, 2014

II YEAR
I SEMESTER

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
DIGITAL LOGIC DESIGN

Course Code: GR20A2067   L/T/P/C: 3/0/0/3
II Year I Semester

Course Objectives:
1. Comprehend different number systems including the binary system and Boolean algebraic principles.
2. Create minimal realizations of single and multiple output Boolean functions;
3. Design and analyze combinational circuits using medium scale integrated (MSI) components, including arithmetic logic units;
4. Apply strategies for state minimization, state assignment, for the implementation of synchronous Finite State Machines
5. Design of Combinational Programmable Logic Devices (CPLDs) like PROM, PAL, and PLA and develop HDL Models for Logic Circuits.

Course Outcomes:
At the end of the course, the student will be able to
1. Apply knowledge of fundamental Boolean principles and manipulation to design Logic Circuits.
2. Apply various techniques of Boolean function simplification to create minimal expressions.
3. Create combinational circuits for a specified behavior with minimal specification.
4. Synthesize Sequential circuits with minimal states.
5. Realize combinational circuitry using Combinational PLDs and develop & test HDL models of Logic Circuits.

UNIT I
Binary Systems: Digital Systems, Binary Numbers, Number Base Conversions, Octal and Hexadecimal Numbers, Complements, Signed Binary Numbers, Binary Codes, Binary Storage and Registers, Binary Logic.
Boolean Algebra And Logic Gates: Basic Definitions, Axiomatic definition of Boolean Algebra, Basic theorems and properties of Boolean Algebra, Boolean Functions, Canonical and Standard Forms, Other Logic Operations, Digital Logic Gates, Integrated Circuits.

UNIT II
Gate-Level Minimization: The Map method, Four-variable map, Five-variable map, Product of Sum's simplifications, Don't care conditions, NAND and NOR implementation, other two level implementations, Exclusive-OR Function.

UNIT III
Combinational Logic: Combinational Circuits, Analysis Procedure, Design Procedure, Binary Adder Subtractor, Decimal Adder, Binary Multiplier, Magnitude Comparator, Decoders, Encoders, Multiplexers.

UNIT IV
Synchronous Sequential Logic: Sequential Circuits, Latches, Flip-Flops, Analysis of clocked sequential circuits, State Reduction and Assignment, Design Procedure.
Registers and Counters: Registers, Shift registers, Ripple Counters, Synchronous Counters, other counters.

UNIT V

Memory and Programmable Logic: Introduction, Random Access Memory, Memory decoding, Error detection and correction, Read only Memory, Programmable Logic Array, Programmable Array Logic, Sequential Programmable Devices.

Hardware Description Language: Hardware Description Language, Definition, Structural Definition of HDL, HDL models for Combinational circuits, HDL for models for Sequential circuits.

Teaching Methodologies:
- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books:
1. Digital Design with an Introduction to the Verilog HDL – Fifth Edition, M. Morris Mano, Pearson Education.
2. Fundamentals of Logic Design – Roth, 7th Edition, Thomson.

References:
1. Switching and Finite Automata Theory by ZviKohavi, Tata Mc Graw Hill.
2. Switching and Logic Design – CVS Rao, Pearson Education
3. Digital Principles and Design – Donald D.Givone, Tata Mc Graw Hill.
4. Fundamentals of Digital Logic and Micro Computer Design, 5th Edition, M.Rafiquzzaman (John Willey)

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
JAVA PROGRAMMING

Course Code: GR20A2076   **L/T/P/C: 3/0/0/3**
II Year I Semester

Course Objectives:
1. The Java programming language: its syntax, idioms, patterns and styles.
2. Object oriented concepts in Java and apply for solving the problems.
3. How exception handling and multithreading makes Java robust.
4. Explore java Standard API library such as io, util, applet,awt.
5. Building of applications using Applets and Swings.

Course Outcomes:
At the end of the course, the student will be able to
1. Identify the model of Object-Oriented Programming: Abstract data types, Encapsulation, Inheritance and Polymorphism.
2. Summarize the fundamental features like Interfaces, Exceptions and Collections.
3. Correlate the advantages of Multi-threading.
4. Design interactive programs using Applets, AWT and Swings.
5. Develop real time applications using the features of Java.

UNIT I
Object Oriented Thinking: Introduction, Need of object-oriented programming, principles of object-oriented languages, Applications of OOP, history of JAVA, Java Virtual Machine, Java features, Program structures, Installation of JDK.
Variables, Primitive data types, Identifiers- Naming Conventions, Keywords, Literals, Operators- Binary, Unary and Ternary, Expressions, Primitive Type conversion and casting, flow of control- branching, conditional, loops.

UNIT II
CLASSES, INHERITANCE, POLYMORPHISM:
Classes and Objects: Classes, Objects, creating objects, methods, constructors- constructor overloading, cleaning up unused objects- Garbage collector, class variable and methods- static keyword, this keyword, arrays, Command linearguments, Nested Classes
Strings: String, StringBuffer, StringTokenizer
Inheritance and Polymorphism: Types of Inheritance, deriving classes using extends keyword, super keyword, Polymorphism – Method Overloading, Method Overriding, final keyword, abstract classes.

UNIT III
INTERFACES, PACKAGES, EXCEPTIONS
Interfaces: Interface, Extending interface, interface Vs Abstract classes.
Packages: Creating Packages, using Packages, Access protection, java I/O package. Exceptions - Introduction, **Exception handling Techniques:** try…catch, throw, throws, finally block, user defined Exception.

UNIT IV

MULTITHREADING, COLLECTIONS

java.lang.Thread, the main Thread, creation of new Threads, Thread priority, multithreading- using isalive() and join(), Synchronization, suspending and resuming Threads, Communication between Threads.Exploring java.io, Exploring java.util

Collections: Overview of Collection Framework : ArrayList, LinkedList, Vector, HastSet, TreeSet, HashMap, HashTable, TreeMap, Iterator, Comparator

UNIT V

APPLETS, AWT AND SWINGS

Applet class, Applet structure, an example Applet program, Applet life cycle.

Abstract Window Toolkit: Why AWT?java.awt package, components and containers, Button, Label, Checkbox, Radio buttons, List boxes, choice boxes, Text field and Text area, container classes, Layout Managers.

Event Handling: Introduction, Event Delegation Model, Java.awt.event Description, Adapter classes, Innerclasses.

Swing: Introduction, JFrame, JApplet, JPanel, Components in swings, JList and JScroll Pane, Split Pane, JTabbed Pane, Dialog Box, Pluggable Look andfeel.

Teaching Methodologies:
- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books/ References:
1. Java: The Complete Reference, 10thedition, Herbert Schildt, McgrawHill.
2. Java Fundamentals: A Comprehensive Introduction, Herbert Schildt and Dale Skrien, TMH.
3. Java for Programming, P.J.Dietel PearsonEducation
4. Object Oriented Programming through Java, P.Radha Krishna, UniversitiesPress.
5. Thinking in Java, Bruce Eckel, PearsonEducation
6. Programming in Java, S.Malhotra and S.Choudhary, Oxford University Press

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
PROBABILITY AND STATISTICS
Course Code: GR20A2005   **L/T/P/C: 3/0/0/3**
II Year I Semester

Course Objectives
1. Interpret the measures of central tendency and dispersion.
2. Distinguish between explanatory and response variables and analyze data using correlation and regression.
3. Apply various probability distributions.
4. Apply tests of hypothesis.
5. Employ basic analysis of time series data.

Course Outcomes
The expected outcomes of the Course are:
1. Compute and interpret descriptive statistics.
2. Evaluate random processes which occur in engineering applications governed by the Binomial, Poisson, Normal and Exponential distributions.
3. Fit the models using Regression Analysis.
4. Apply Inferential Statistics to make predictions or judgments about the population from which the sample data is drawn.
5. Interpret Time series data.

Unit I: Random Variables, Basic Statistics, Correlation and Regression
Notion of Randomness, Random Experiment, Random variables – Discrete and Continuous, Probability mass function and density function, constants of r.v.s (Mean, Variance, Monents about mean), Concept of Bivariate distributions and Covariance.
Measures of central tendency and moments.
Correlation : Karl-Pearson's correlation coefficient and Spearman's Rank correlation, Statements of their properties and problems, Simple and Multiple Linear Regression (three variables case only), Statements of properties of Regression coefficients and problems.

Unit II : Probability Distributions
Discrete Distributions: Binomial and Poisson distributions - definition, real life examples, Statements of their Mean and Variance, related problems, evaluation of statistical parameters.
Continuous Distributions: Normal, Exponential and Gamma distributions - definition, real life examples, Statements of their Mean and Variance and related problems, evaluation of statistical parameters for Normal distribution.

Unit III : Testing of Hypothesis-1 (Large sample)
Concept of Sampling distribution and Standard error, tests for single proportion, difference of proportions, single mean, difference of means and Chi-square test for independence of attributes. Estimation of confidence interval for population mean and population proportions.

Unit IV : Testing of Hypothesis-2 (Small Sample)
Tests for single mean, difference of means, Population variance, ratio of variances, ANOVA 1-way and 2-way. Estimation of confidence interval for Population mean.

Unit V : Time Series analysis
Components of Time series, Additive and Multiplicative Decomposition of Time series components, Measuring trend by method of Moving averages, Straight line and Second degree parabola, Measuring seasonal variation by Ratio to Trend method and Ratio to Moving averages method.

Text / References:
1. S. C.Gupta&V.K.Kapoor, "Fundamentals of Mathematical Statistics", S.Chand.
2. Richard A.Johnson," Probability and Statistics for Engineers", Pearson Education.
3. Jay Devore, "Probability and Statistics for Engineering and the Sciences",Cengage learning.
4. Murat Kulahci,"Time series analysis and forecasting by example",John Wiley & Sons
5. S. C.Gupta&V.K.Kapoor, "Fundamentals of Applied Statistics", S.Chand.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
DISCRETE MATHEMATICS

Course Code: GR20A2069   **L/T/P/C: 2/1/0/3**
II Year I Semester

Course Objectives:
The Objectives of this course is to provide the student to
1. Use mathematically correct terminology and notation.
2. Construct correct direct and indirect tproofs.
3. Use division into cases in a proof.
4. Use counter examples.
5. Apply logical reasoning to solve a variety of problems.

Course Outcomes:
At the end of the course, the student will be able to
1. Express a given logic sentence in terms of predicates, quantifiers, and logical connectives.
2. Derive the solution for a given a problem, using deductive logic and prove the solution based on logical inference.
3. Classify a mathematical problem into its algebraic structure.
4. Evaluate Boolean functions and simplify expressions using the properties of Boolean algebra.
5. Develop the given problem as graph networks and solve with techniques of graph theory.

UNIT I
Mathematical Logic: Statements and notations, Connectives, Well-formed formulas, Truth Tables, tautology, equivalence implication, Normal forms.
Predicates: Predicative logic, Free & Bound variables, Rules of inference, Consistency, proof of contradiction.

UNIT II
Set Theory: Properties of binary Relations, equivalence, compatibility and partial ordering relations, Hasse diagram.
Functions: Inverse Function Composite of functions, recursive Functions, Lattice and its Properties, Pigeon hole principle and its application.
Algebraic Structures: Algebraic systems Examples and general properties, Semi groups and monads, groups sub groups' homomorphism, Isomorphism.

UNIT III
Elementary Combinatorics: Basics of counting, Combinations & Permutations, with repetitions, Constrained repetitions, Binomial Coefficients, Binomial Multinomial theorems, the principles of Inclusion – Exclusion.

UNIT IV
Recurrence Relation: Generating Functions, Function of Sequences Calculating Coefficient of generating function, Recurrence relations, solving recurrence relation by substitution and Generating funds, Characteristics roots, solution of Inhomogeneous Recurrence Relation.

UNIT V
Graph Theory: Representation of Graph, Depth First Search, Breadth First Search, Spanning Trees, planar Graphs, Graph Theory and Applications, Basic Concepts Isomorphism and Sub graphs, Multi graphs and Euler circuits, Hamiltonian graphs, Chromatic Numbers.

Teaching Methodologies:
- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books/ References:
1. Discrete and Combinational Mathematics- An Applied Introduction-5th Edition– Ralph.P.Grimaldi.PearsonEducation
2. Discrete Mathematical Structures with applications to computer science Trembly J.P. &Manohar.P,TMH
3. Mathematical Foundations for Computer Science Engineers,JayantGanguly,Pearson Education
4. Discrete Mathematics and its Applications, Kenneth H. Rosen,FifthEdition.TMH.
5. Discrete Mathematics with Applications, ThomasKoshy,Elsevier
6. Discrete Mathematical Structures, BernandKolman, Roberty C. Busby, Sharn Cutter Ross, Pearson

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
DATABASE MANAGEMENT SYSTEMS

Course Code: GR20A2070   L/T/P/C: 3/0/0/3
II Year I Semester

Course Objectives:
1. Understand the different issues involved in the design and implementation of a database system.
2. Understand Structured Query Language for manipulating the Data.
3. Study the physical, conceptual and logical database designs
4. Provide concepts of Transaction, Concurrency and Recovery Management Strategies of a DBMS
5. Design and build a simple database system and demonstrate competence with the fundamental tasks involved with modeling, designing, and implementing a DBMS.

Course Outcomes:
At the end of the course, the student will be able to
1. Identify the role of Database System Applications and the design issues related.
2. Design the logical model for the applications and apply indexing techniques.
3. Construct a Database Schema, manipulate data using a SQL.
4. Apply the Schema Refinement techniques for a database design for optimized access.
5. For a given transaction-processing system, determine the transaction atomicity, consistency, isolation, and durability.

UNIT I
Introduction to Database And System Architecture: Database Systems and their Applications, Database Vs File System, View of Data, Data Models, Database Languages- DDL and DML, Transaction Management, Database users and Administrators, Database System Structure.
Introduction to Database Design: ER Diagrams, Entities, Attributes and Entity sets, Relationships and Relationship set, Extended ER Features, Conceptual Design with the ER Model, Logical database Design.

UNIT II
SQL Queries and Constraints: SQL Data Definition, Types of SQL Commands,Form of Basic SQL Query, SQL Operators, Set Operators, Nested Queries, Aggregate Operators, NULL values, Integrity Constraints Over Relations, Joins, Introduction to Views, Destroying / Altering Tables and Views, Cursors, Triggers and Active Databases.

UNIT III
Relational Model: Introduction to Relational Model, Basic Structure, Database Schema, Keys, Relational Algebra and Relational Calculus.
Storage and Indexing: File Organizations and Indexing-Overview of Indexes, Types of Indexes, Index Data Structures, Tree structured Indexing, Hash based Indexing.

UNIT IV
Schema Refinement and Normal Forms: Introduction to Schema Refinement, Functional Dependencies, Reasoning about FD, Normal Forms, Properties of Decomposition.

UNIT V
Transaction Management: Transaction Concept, Transaction State, Implementation of Atomicity and Durability, Concurrent Executions, Serializability, Recoverability, Implementation of Isolation, Testing for Serializability.
Concurrency Control: Lock based Protocols, Timestamp based protocols,
Recovery System: Recovery and Atomicity, Log based recovery, Shadow Paging, Recovery with concurrent Transactions, Buffer Management.

Teaching Methodologies:
- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books/ References:
1. "Data base Management Systems", Raghurama Krishnan, Johannes Gehrke,TATA McGraw Hill 3rdEdition
2. "Data base System Concepts", Silberschatz, Korth, McGraw hill, V Edition.
3. "Introduction to Database Systems", C.J.DatePearsonEducation.
4. "Database Systems design, Implementation, and Management", Rob & Coronel5th Edition.
5. "Database Management Systems", P. Radha Krishna HI-TECH Publications 2005.
6. "Database Management System", ElmasriNavate, PearsonEducation.
7. "Database Management System", Mathew Leon,Leo

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
SCRIPTING LANGUAGES LAB

Course Code: GR20A2071   **L/T/P/C: 0/0/4/2**
II Year I Semester

Course Objectives:
1. Classify the client-side and server-side programming works on the web.
2. Apply JavaScript and develop real time applications.
3. Analyze the use of PHP-based scripting to experiment on web application.
4. Identify the processing of data in MySQL database.
5. Learn how to use AJAX programming in PHP to make faster web pages.

Course Outcomes:
At the end of the course, the student will be ableto
1. Design JavaScript applications for day to day activities.
2. Implement web application using PHP.
3. Design, debug and run complete web applications using PHP and MYSQL.
4. Build web applications usingJavaScript and AJAX programming.
5. Develop web application to retrieve data from database using AJAX.

TASK 1
a. Write a JavaScript code to edit a paragraph text on a button click.
b. Insert an image in HTML page using image tag. Define a JavaScript code to change image on a button click.

TASK 2
Create a sample form program that collects the first name, last name, email, user id, and password and confirms password from the user. All the inputs are mandatory and email address entered should be in correct format. Also, the values entered in the password and confirm password textboxes should be the same. After validating using JavaScript, Report error messages in red color just next to the textbox where there is an error.

TASK 3
Design a simple multiplication table using JavaScript asking the user the number of rows and columns as user wants to print.

TASK 4
Develop a To-Do List application using JavaScript. Implement CSS when needed to judge the outlook of To-Do list.

TASK 5
Implement PHP script for the following.
a. Find the factorial of a number (while loop)
b. To reverse the digit (Use do while)
c. Find the sum of the digits (Use for loop)
d. Write a PHP script for the following: Design a form to accept the details of 5different items, such as item code, item name, units sold, and rate. Display thebill in the tabular format. Use only 4 text boxes. (Hint: Use of explodefunction.)
e. Assume an array with different values. Print only unique values from thearray.

TASK 6
a. Create a login form with a username and password. Once the user logs in,the second form should be displayed to accept user details (name, city,phoneno). If the user doesn't enter information within a specified time limit,expire his session and give a warning
b. Write a PHP script to store, retrieve and delete data cookies values.

TASK 7
Design a PHP application for
a. Organize a database table with user information like username, password andother required information.
b. Design a registration page and insert the data into created database table.
c. Design a login page and authenticate the user to display home page or else login error.

TASK 8
a. Examine and write a PHP script for updating required user information in the database.
b. Write a PHP script for deleting a specified user from the database.

TASK 9
Execute a PHP script to store, retrieve and delete session data using session variables. Example of Displaying username across all the pages from the time user login till user logout from the application.(using sessions)

TASK 10
Create a simple XMLHttpRequest and retrieve data from a text file.

TASK 11
Create a AJAX application to retrieve the contents of PHP file.
Example: Consider a webpage with textbox to search for a name, as the user enter a character, the application should display all the suggested names with that character, if no match display no suggests message.

TASK 12
Develop a AJAX application to retrieve the contents of database.
Example: Consider a webpage with a dropdown list of set of names, as user selects a name the application should be able to display selected userpersonal information(username, Phone number, Email-id, Place) in a table. When user selects other name, other user information should be displayed without reloading the page.

Text Books/ References:
1. Beginning PHP and MySQL 3rd Edition W. Jason Gilmoren - Third Edition, Apress publications
2. Beginning JavaScript with DOM scripting and AJAX: From Novice to Professional by Christian Heilman

JAVA PROGRAMMING LAB

Course Code: GR20A2080   **L/T/P/C: 0/0/4/2**

II Year I Semester

Course Objectives:
1. Understand Object Oriented Programming concepts and apply them in problem solving.
2. Get knowledge on Abstract classes, Interfaces and Multithreading.
3. Developing java applications and handle the exceptions.
4. Design applications for solving real world problems using Collection framework.
5. Building java GUI based applications using Applets, AWT and Swing.

Course Outcomes:

At the end of the course, the student will be able to
1. Analyze a problem, identify and define the computing requirements appropriate to its solution using object-oriented programming concepts.
2. Design the applications using Inheritance, Polymorphism and Synchronization concepts.
3. Handle exceptions at Compile time and Run time.
4. Solve the real-world problems using Java Collection framework.
5. Develop GUI applications using Applets, AWT and Swings.

TASK 1
Write java programs that implement the following
    a. Constructor
    b. Parameterized constructor
    c. Method overloading
    d. Construct or overloading.

TASK 2
a. Write a Java program that checks whether a given string is a palindrome or not. Ex: MADAM is apalindrome.
b. Write a Java program for sorting a given list of names in ascending order.
c. Write a Java Program that reads a line of integers, and then displays each integer and the sum of all the integers (Use StringTokenizer class ofjava.util)

TASK 3
Write java programs that uses the following keywords
a) This   b)super   c)static   d)final

TASK 4
a. Write a java program to implement methodoverriding
b. Write a java program to implement dynamic method dispatch.
c. Write a Java program to implement multiple inheritance.
d. Write a java program that uses access specifiers.

TASK 5
a. Write a Java program that reads a file name from the user, then displays information about whether the file exists, whether the file is readable, whether the file is writable, the type of file and the length of the file in bytes.
b. Write a Java program that reads a file and displays the file on the screen, with a line number before each line.
c. Write a Java program that displays the number of characters, lines and words in a text file

TASK 6

a. Write a Java program for handling Checked Exceptions.
b. Write a Java program for handling Unchecked Exceptions.

TASK 7
a. Write a Java program that creates three threads. First thread displays "GoodMorning" every one second, the second thread displays "Hello" every two seconds and the third thread displays "Welcome" every threeseconds.
b. Write a Java program that correctly implements producer consumer problem using the concept of inter threadcommunication.

TASK 8
Write a program illustrating following collections framework
a) ArrayList   b) Vector   c) HashTable   d) Stack

TASK 9
a. Develop an applet that displays a simple message.
b. Develop an applet that receives an integer in one text field and compute its factorial value and return it in another text field, when the button named "Compute" is clicked.
c. Write a Java program that works as a simple calculator. Use a grid layout to arrange button for the digits and for the +, -,*, % operations. Add a text field to display the result.

TASK 10
a. Write a Java program for handling mouse events.
b. Write a Java program for handling key events.

TASK 11
a. Write a program that creates a user interface to perform integer divisions. The user enters two numbers in the text fields Num1 and Num 2.
b. The division of Num1 and Num2 is displayed in the Result field when the Divide button is clicked. If Num1or Num2 were not an integer, the program would throw Number Format Exception. If Num2 were Zero, the program would throw an Arithmetic Exception and display the exception in a message dialog box.

TASK 12
a. Write a java program that simulates traffic light. The program lets the user select one of three lights: red, yellow or green. When a radio button is selected, the light is turned on, and only one light can be on at a time. No light is on when the program starts.
b. Write a Java program that allows the user to draw lines, rectangles and ovals.

TASK 13
Create a table in Table.txt file such that the first line in the file is the header, and the remaining lines correspond to rows in the table. The elements are separated by commas. Write a java program to display the table using JTable component.

Text Books/ References:
1. Java: The Complete Reference, 10thedition, Herbert Schildt, McgrawHill.
2. Java Fundamentals- A Comprehensive introduction, Herbert schildtand Dale skrien, TMH.
3. Java for programming, P.J.Dietel Pearson education (OR) Java: How to Program P.J.Dietel and H.M.Dietel,PHI
4. Object Oriented Programming through java, P.Radha Krishna, UniversitiesPress.
5. Thinking in Java, Bruce Eckel, PearsonEducation
6. Programming in Java, S.Malhotra and S.Choudhary, Oxford University Press.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
ENVIRONMENTAL SCIENCE

Course Code: GR20A2001   **L/T/P/C: 2/0/0/2**
II Year II Semester

Course Objectives:
1. Understanding the importance of ecological balance for sustainable development.
2. Understanding the impacts of developmental activities and mitigation measures.
3. Understanding the environmental policies and regulations
4. Integrate human ecology and science of environmental problems.
5. The effect of human activities on atmospheric pollution

Course Outcomes:
Based on this course, the Engineering graduate will
1. Understand the harmonious co-existence in between nature and human being
2. Recognize various problems related to environment degradation.
3. Develop relevant research questions for environmental investigation.
4. Generate ideas and solutions to solve environmental problems due to soil, air and water pollution.
5. Evaluate and develop technologies based on ecological principles and environmental regulations which in turn helps in sustainable development.

UNIT-I
Ecosystems: Definition, Scope, and Importance of ecosystem. Classification, structure, and function of an ecosystem, Food chains, food webs, and ecological pyramids. Flow of energy, Biogeochemical cycles, Bioaccumulation, Bio magnification, ecosystem resources and resilience, ecosystem value, services and carrying capacity.

UNIT-II
Natural Resources: Classification of Resources: Living and Non-Living resources, natural capital & Resources water resources: use and over utilization of surface and ground water, conflicts over water, floods and droughts, Dams: benefits and problems. Mineral resources: use and exploitation, environmental effects of extracting and using mineral resources, Land resources: Forest resources, Energy resources: growing energy needs, renewable and non-renewable energy sources, use of alternate energy source, case studies.

UNIT-III
Biodiversity and Biotic Resources: Introduction, Definition, genetic, species and ecosystem diversity. Value of biodiversity; consumptive use, productive use, social, ethical, aesthetic and optional values. India as a mega diversity nation, Hot spots of biodiversity. Field visit. Threats to biodiversity: habitat loss, poaching of wildlife, man-wildlife conflicts; conservation of biodiversity: In-Situ and Ex-situ conservation. National Biodiversity act.

UNIT-IV
Environmental Pollution and Control Technologies: Environmental Pollution: Classification of pollution, Air Pollution: Primary and secondary pollutants, Automobile and Industrial pollution, Ambient air quality standards. Water pollution: Sources and types of pollution, drinking water quality standards. Soil Pollution: Sources and types, Impacts of modern agriculture, degradation of soil. Noise Pollution: Sources and Health hazards, standards, Solid waste: Municipal Solid Waste management, composition and characteristics of e-Waste and its management. Pollution control technologies: Waste water Treatment methods: Primary, secondary and Tertiary.

Global Environmental Issues and Global Efforts: Climate change and impacts on human environment. Ozone depletion and Ozone depleting substances (ODS). Deforestation and desertification. International conventions / Protocols: Earth summit, Kyoto protocol, and Montréal Protocol. Anthropogenic activities, influence on the occurrence of COVID-19 Pandemic? How environment benefitted due to global lockdown arising out of corona outbreak.

UNIT-V

Environmental Policy, Legislation & EIA: Environmental Protection act, Legal aspects Air Act- 1981, Water Act, Forest Act, Wild life Act, Municipal solid waste handling rules, biomedical waste management and handling rules, hazardous waste management and handling rules. EIA: EIA structure, methods of baseline data acquisition. Life cycle analysis (LCA), Towards Sustainable Future: Concept of Sustainable Development Goals, Population and its explosion, Resource exploitation, Crazy Consumerism, Environmental Education, Environmental Ethics, Concept of Green Building.

TEXT BOOKS:
1. Environmental Studies by Anubha Kaushik, 4th Edition, New Age International Publishers.
2. Textbook of Environmental Studies for Undergraduate Courses by Erach Bharucha for University Grants Commission.

REFERENCE BOOKS:
1. Text book of Environmental Science and Technology - Dr. M. Anji Reddy 2007, BS Publications..
2. Environmental Science: towards a sustainable future by Richard T. Wright. 2008 PHL Learning Private Ltd. New Delhi.
3. Environmental Engineering and science by Gilbert M. Masters and Wendell P. Ela.2008 PHI Learning Pvt. Ltd.
4. Environmental Science by Daniel B. Botkin & Edward A. Keller, Wiley INDIA edition.
5. Introduction to Environmental Science by Y. Anjaneyulu, BS Publications.
6. Environmental Studies by R. Rajagopalan, Oxford University Press.

Course Code: GR20A2073   **L/T/P/C: 0/0/3/1.5**
II Year I Semester

Course Objectives:
1. Develop the logical design of the database using data modeling concepts such as Relational model.
2. Infer the data models and use of queries in retrieving the data.
3. Create a relational database using a relational database package.
4. Manipulate a database using SQL.
5. Render the concepts of database system structure.

Course Outcomes:
At the end of the course, the student will be able to
1. Construct the schema of the database and modify it.
2. Compile a query to obtain the aggregated result from the database.
3. Speculate the concepts of various database objects.
4. Compare the use of procedure and function in database.
5. Use triggers and packages to create applications in the database.

TASK 1
DDL commands (Create, Alter, Drop, Truncate)
a. Create a table EMP with the following structure.
 Name Type

```
        -------------------------------------------------------------
        EMPNO              NUMBER(6)
        ENAME              VARCHAR2(20)
        JOB                VARCHAR2(10)
        MGR                NUMBER(4)
        DEPTNO             NUMBER(3)
        SAL                NUMBER(7,2)
```
b. Add a column commission to the emptable. Commission should be numeric with null values allowed.
c. Modify the column width of the job field of emptable.
d. Create dept table with the following structure.
        Name   Type

```
        -----------------------------------------------------------
        DEPTNO             NUMBER(2)
        DNAME              VARCHAR2(10)
        LOC                VARCHAR2(10)
```
        DEPTNO as the primary key
e. Add constraints to the emptable that is empno as the primary key and deptno as the foreign key
f. Add constraints to the emptable to check the empno value while entering(i.e)empno>100.
g. Salary value by default is 5000, otherwise it should accept the values from the user.
h. Add columns DOB to the emp table. Add and drop a column DOJ to the emp table.

TASK 2
DML COMMANDS (Insert, Update, Delete)
a. Insert 5 records into dept Insert few rows and truncate those from the emp1 table and also drop it.
b. Insert 11 records into emptable.
c. Update the emptable to set the value of commission of all employees to Rs1000/- who are working as managers.
d. Delete only those who are working as supervisors.
e. Delete the rows whose empnois7599.

TASK 3
TCL COMMANDS (Save Point, Rollback Commit)

TASK 4
DQL COMMAND (Select)- SQL Operators and Order by Clause
a. List the records in the emptable order by salary in descending order.
b. Display only those employees whose deptnois30.
c. Display deptno from the table employee avoiding the duplicated values.
d. List all employee names, salary and 15% rise in salary. Label the column as pay hike.
e. Display the rows whose salary ranges from 15000 to 30000.
f. Display all the employees in dept 10 and 20 in alphabetical order of names.
g. List the employee names who do not earn commission.
h. Display all the details of the records with 5-character names with 'S' as starting character.
i. Display joining date of all employees in the year of1998.
j. List out the employee names whose salary is greater than 5000 and less than6000.

TASK 5
SQL Aggregate Functions, Group by clause, Having clause
a. Count the total records in the emptable.
b. Calculate the total and average salary of the employee.
c. Determinethemaxandminsalaryandrenamethecolumnasmax_salaryandmin_salary.
d. Find number of departments in employee table.
e. Display job wise sum, average, max, min salaries.
f. Display maximum salaries of all the departments having maximum salary >2000
g. Display job wise sum, avg, max, min salaries in department 10 having average salary is greater than 1000 and the result is ordered by sum of salary in descending order.

TASK 6
SQL Functions
a. Display the employee name concatenate with employee number.
b. Display half of employee name in upper case and half in lowercase.
c. Display the month name of date "14-jul-09" in full.
d. Display the Date of joining of all employees in the format"dd-mm-yy".
e. Display the date two months after the Date of joining of employees.
f. Display the last date of that month in"05-Oct-09".
g. Display the rounded date in the year format, month format, day format in the employee
h. Display the commissions earned by employees. If they do not earn commission, display it as "No Commission".

TASK 7
Nested Queries
a. Find the third highest salary of an employee.
b. Display all employee names and salary whose salary is greater than minimum salary of the company and job title starts with'M'.
c. Write a query to display information about employees who earn more than any employee in dept30.
d. Display the employees who have the same job as Jones and whose salary is greater than or equal to the salary of Ford.
e. List out the employee names who get the salary greater than the maximum salaries of dept with deptno20,30.
f. Display the maximum salaries of the departments whose maximum salary is greater than9000.
g. Create a table employee with the same structure as the table emp and insert rows into the table using select clause.
h. Create a manager table from the emptable which should hold details only about the managers.

TASK 8
Joins, Set Operators
a. Display all the employees and the departments implementing a left outer join.
b. Display the employee name and department name in which they are working implementing a full outer join.
c. Write a query to display their employee names and their managers' name and salary for every employee.
d. Write a query to output the name, job, empno, deptname and location for each dept, even if there are no employees.
e. Display the details of those who draw the same salary.

TASK 9
Views
a. Create a view that displays the employee id, name and salary of employees who belong to 10th department.
b. Create a view with read only option that displays the employee name and their department name.
c. Display all the views generated.
d. Execute the DML commands on views created and drop them

TASK 10
Practice on DCL commands, Sequence and indexes.

TASK 11
a. Write a PL/SQL code to retrieve the employee name, join date and designation of an employee whose number is given as input by the user.
b. Write a PL/SQL code to calculate tax of employee.
c. Write a PL/SQL program to display top ten employee details based on salary using cursors.
d. Write a PL/SQL program to update the commission values for all the employees' with salary less than 2000, by adding 1000 to the existing values.

TASK 12
a. Write a trigger on employee table that shows the old and new values of employee name after updating on employee name.
b. Write a PL/SQL procedure for inserting, deleting and updating the employee table.
c. Write a PL/SQL function that accepts the department number and returns the total salary of that department.

TASK 13
a. Write PL/SQL program to handle predefined exceptions.
b. Write PL/SQL program to handle user defined exception.
c. Write a PL/SQL code to create
i) Package specification
ii) Package body to insert, update, delete and retrieve data on emptable.

TASK 14
Table locking (Shared Lock and Exclusive lock)

Text Books/ References:
1. The Complete Reference,3rd edition by James R.Groff, Paul N.Weinberg, AndrewJ. Oppel
2. SQL & PL/SQL for Oracle10g, Black Book,Dr.P.S.Deshpande.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
VALUE ETHICS AND GENDER CULTURE

Course Code: GR20A2002   L/T/P/C: 2/0/0/2

II Year I Semester
Course Objectives:
1. To understand about the importance of ethical values
2. To understand the significance of human conduct and self-development
3. To enable students to imbibe and internalize the value and Ethical behaviour in personal and professional lives.
4. To provide a critical perspective on the socialization of men and women.
5. To create an awareness on gender violence and condemn it.

Course Outcomes
1. To enable the student to understand the core values that shapes the ethical behaviour. And Student will be able to realize the significance of ethical human conduct and self-development
2. Students will be able to inculcate positive thinking, dignity of labour and religious tolerance.
3. The students will learn the rights and responsibilities as an employee and a team member.
4. Students will attain a finger grasp of how gender discrimination works in our society and how to counter it.
5. Students will develop a better understanding on issues related to gender and Empowering students to understand and respond to gender violence.

Unit-I: Values and Self-Development–social values and individual attitudes, Importance of cultivation of values, Sense of duty, Devotion, Self-reliance, Confidence, Concentration, Truthfulness, Cleanliness, Honesty, Humanity, Power of faith, National unity, Patriotism, Love for nature, Discipline.
  ❖ A Case study on values and self-development

Unit-II Personality and Behaviour Development-positive thinking, punctuality, avoiding fault finding, Free from anger, Dignity of labour, religious tolerance, Aware of self-destructive habits.
  ❖ A Case study on Personality

Unit- III: **Introduction to Professional Ethics**: Basic Concepts, Governing Ethics, Personal & Professional Ethics, Ethical Dilemmas, Life Skills, Emotional Intelligence, Thoughts of Ethics, Value Education, Dimensions of Ethics, Profession and professionalism, Professional Associations, Professional Risks, Professional Accountabilities, Professional Success, Ethics and Profession.
  ❖ A Case study on professional ethics

Unit–IV: Introduction to Gender - Definition of Gender, Basic Gender Concepts and Terminology, Attitudes towards Gender, Social Construction of Gender.
  ❖ A Case study/ video discussion on attitudes towards gender

Unit-V: **Gender-based Violence** -The concept of violence, Types of Gender-based violence, the relationship between gender, development and violence, Gender-based violence from a human rights perspective.
  ❖ A Case study/ video discussion on gender-based violence in view of human rights

Textbooks
1. Professional Ethics: R. Subramanian, Oxford University Press, 2015.
2. Ethics in Engineering Practice & Research, Caroline Whit beck, 2e, Cambridge University Press 2015.
3. A Bilingual Textbook on Gender" written by A. Suneetha, Uma Bhrugubanda, DuggiralaVasanta, Rama Melkote, Vasudha Nagaraj, Asma Rasheed, GoguShyamala, Deepa Sreenivas and Susie Tharu and published by Telugu Akademi, Hyderabad,Telangana State in the year 2015.

Reference Books

1. Menon, Nivedita. Seeing like a Feminist. New Delhi: Zubaan-Penguin Books, 2012
2. Abdulali Sohaila. "I Fought For My Life…and Won."Available online at: http://www.thealternative.in/lifestyle/i-fought-for-my-lifeand-won-sohaila-abdulal/
3. Engineering Ethics, Concepts Cases: Charles E Harris Jr., Michael S Pritchard, Michael J Rabins, 4e , Cengage learning, 2015.
4. Business Ethics concepts & Cases: Manuel G Velasquez, 6e, PHI, 2008

II YEAR
II SEMESTER

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
COMPUTER ORANIZATION
Course Code: GR20A2074   **L/T/P/C: 3/0/0/3**
II Year II Semester

Course Objectives:
1. Comprehend operational concepts and understand register organization within a basic computer system
2. Analyze the basic computer organization and understand the concepts of Micro programmed control
3. Understand the design aspects of Central processing unit organization
4. Understand various algorithms for arithmetic operations within a computer system and communication with I/O devices and standard I/O interfaces.
5. Study the hierarchical memory system including cache memory and virtual memory along with the design of Multiprocessor systems using various interconnection structures.

Course Outcomes:
At the end of the course, the student will be able to
1. Demonstrate knowledge of register organization of a basic computer system
2. Incorporate In-depth understanding of control unit organization and micro programmed control.
3. Understand the performance of central processing unit of a basic computer system.
4. Apply various algorithms to perform arithmetic operations and propose suitable hardware and appraise various methods of communications with I/O devices.
5. Analyze and emphasize various communication media in the basic computer system using design of various memory structures and Multiprocessor systems.

UNIT I
Basic Structure of Computers: Computer Types, Functional unit, Data Representation, Fixed Point Representation, Floating – Point Representation, Error Detection codes.
Register Transfer Language and Micro operations: Register Transfer language. Register Transfer, Bus and memory transfers, Micro Operations and its types, Arithmetic logic shift unit.

UNIT II
Basic Computer Organization and Design: Instruction codes, Computer Registers, Computer instructions, Timing and Control, Instruction cycle, Memory Reference Instructions, Input – Output and Interrupt, Complete Computer Description.
Micro Programmed Control: Control memory, Address sequencing, Micro program example, Design of control unit, Micro program Sequencer, Hard wired control Vs Micro programmed control.

UNIT III
Central Processing Unit Organization: General Register Organization, STACK organization. Instruction formats, Addressing modes. DATA Transfer and manipulation, Program control. Reduced Instruction set computer.
Computer Arithmetic: Addition and subtraction, multiplication Algorithms, Floating – point Arithmetic operations, BCD Adder.

UNIT IV
Input-Output Organization: Peripheral Devices, Input-Output Interface, Asynchronous data transfer Modes of Transfer, Priority Interrupt, Direct memory Access, Input –Output Processor (IOP).
Pipeline and Vector Processing: Parallel Processing, Pipelining, Arithmetic Pipeline, Instruction Pipeline, Dependencies, Vector Processing.

UNIT V

Memory Organization: Memory Hierarchy, Main memory- RAM and ROM chips, Memory Address map, Auxiliary memory – Magnetic Disks, Magnetic Tapes, Associative Memory – Hardware Organization, Match Logic, Cache Memory – Associative mapping, Direct mapping, Set associative mapping, Writing into cache and cache initialization, Cache Coherence, Virtual memory – Address Space and Memory Space, Address mapping using pages, Associative Memory page table, Page Replacement.

Multi Processors: Characteristics or Multiprocessors, Interconnection Structures, Cache Coherence, Shared Memory Multiprocessors.

Teaching Methodologies:
- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books:
1. Computer Systems Architecture – M.Moris Mano, 3rd Edition, Pearson/PHI
2. Computer Organization – Carl Hamacher, ZvonksVranesic, SafeaZaky, 5th Edition, McGraw Hill.

References:
1. Computer Organization and Architecture – William Stallings 7th Edition, Pearson/PHI
2. Structured Computer Organization – Andrew S. Tanenbaum, 6th Edition PHI/Pearson
3. Fundamentals or Computer Organization and Design, - SivaraamaDandamudi Springer Int. Edition.
4. Computer Architecture a quantitative approach, John L. Hennessy and David A. Patterson, 5th Edition Elsevier
5. Computer Architecture: Fundamentals and principles of Computer Design, Joseph D. Dumas II, BS Publication.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
OPERATING SYSTEMS

Course Code: GR20A2075   **L/T/P/C: 2/1/0/3**
II Year II Semester

Course Objectives:
1. Understand main concepts of OS and to analyze the different CPU scheduling policies.
2. Understand process synchronization and deadlock management.
3. Understand memory management and virtual memory techniques.
4. Appreciate the concepts of storage and file management.
5. Study OS protection and security concepts.

Course Outcomes:
At the end of the course, the student will be able to
1. Explain different functions and types of operating system and implement various process management concepts for maximization of CPU throughput
2. Analyse synchronization problems and design a deadlock management scheme.
3. Optimize memory management for improved system performance.
4. Demonstrate disk management, implement disk scheduling and file system interface
5. Describe and frame protection and security policy for OS.

UNIT I
Operating System Overview: Objectives and functions, Computer System Architecture, Evolution of Operating Systems, System Services, System Calls, System Programs, OS Structure, Virtual machines.
Process Management: Process concepts, CPU scheduling-criteria, algorithms with evaluation, Preemptive / Non-Preemptive Scheduling, Threads, Multithreading Models.

UNIT II
Concurrency: Process synchronization, the critical- section problem, Peterson's Solution, synchronization Hardware, semaphores, classic problems of synchronization, monitors.
Deadlocks: Principles of deadlock–system model, deadlock characterization, deadlock prevention, detection and avoidance, recovery from deadlock.

UNIT III
Memory Management: Swapping, contiguous memory allocation, paging, structure of the page table, segmentation.
Virtual Memory: Demand paging, page replacement algorithms, Allocation of Frames, Thrashing.

UNIT IV
Mass-storage structure: Overview of Mass-storage structure, Disk structure, disk attachment, disk scheduling, swap-space management.
File System implementation: Access Methods, File system structure, file system implementation, directory implementation, allocation methods, free-space management.

UNIT V
Protection: Goals and Principles of Protection, Implementation of Access Matrix, Access control, Revocation of Access Rights.
Security: The Security problem, program threats, system and network threats, implementing security defenses.

TEXT / REFERENCE BOOKS:

1. Operating System Concepts Essentials, 9th Edition by Avi Silberschatz, Peter Galvin, Greg Gagne, Wiley Asia Student Edition.
2. Operating Systems: Internals and Design Principles, 5th Edition, William Stallings, Prentice Hall of India.
3. Operating System: A Design-oriented Approach, 1st Edition by Charles Crowley, Irwin Publishing
4. Operating Systems: A Modern Perspective, 2nd Edition by Gary J. Nutt, Addison- Wesley
5. Modern Operating Systems, Andrew S Tanenbaum 3rd Edition PHI.
6. Operating Systems, R. Elmasri, A. G. Carrick and D. Levine, Mc Graw Hill.
7. Operating Systems in depth, T. W. Doeppner, Wiley.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
ECONOMICS AND ACCOUNTING FOR ENGINEERS
Course Code: GR20A2004   **L/T/P/C: 3/0/0/3**
II Year II Semester

Course Objectives:
1. To provide the student with a clear understanding of demand analysis, elasticity of demand and demand forecasting;
2. To provide the insight on theory of production and cost analysis.
3. To describe different types of markets and competition and to elaborate the different forms of organisation and different methods of pricing.
4. To make the students understand various capital budgeting techniques
5. To Provide an insight of fundamental of accounting and emphasis on describe final accounts preparation

Course Outcomes:
After studying this course, students will be in a position to:
1. The student will be able to understand the concepts of economics and Demand concepts, elasticity and techniques for forecast demand of products
2. The student will be able to plan the production levels in tune with maximum utilization of organizational resources and with maximum profitability.
3. To understand the types of markets, types of competition and to estimate the cost of products and decide the price of the products and services produced
4. The student will be able to analyze the profitability of various projects using capital budgeting techniques and
5. The student is able will be able prepare the financial statements and more emphasis on preparation of final accounts.

Unit-1:
Introduction & Demand Analysis: *Definition and Scope:* Introduction to Economics, Nature and Scope of Managerial Economics. *Demand Analysis*: Demand Determinants, Law of Demand and its exceptions. *Elasticity of Demand*: Definition, Types, Measurement and Significance of Elasticity of Demand. *Demand Forecasting,* Factors governing demand forecasting, methods of demand forecasting.

Unit-2:
Production & Cost Analysis: *Production Function* – Isoquants and Isocosts, MRTS, Least Cost Combination of Inputs, Laws of Returns, Internal and External Economies of Scale. *Cost Analysis***:** Cost concepts. Break-even Analysis (BEA)-Determination of Break-Even Point (simple problems) - Managerial Significance.

Unit-3:
Markets and Forms of Business organizations: *Types of competition and Markets*, Features of Perfect competition, Monopoly and Monopolistic Competition. *Pricing***:** Objectives and Policies of Pricing. Methods of Pricing. *Business:* Features and evaluation of different forms of Business Organisation: Sole Proprietorship, Partnership, Joint Stock Company, Public Enterprises and their types.

Unit-4:
Capital Budgeting: Capital and its significance, Types of Capital, Methods of Capital Budgeting: Payback Method, Accounting Rate of Return (ARR) and Net Present Value (NPV) Method and Internal Rate of Return (IRR) (simple problems) and Profitability Index (PI).

Unit-5:

Introduction to Financial Accounting: Accounting Concepts and Conventions - Double-Entry Bookkeeping. **Accounting Cycle:** Journal, Ledger, Trial Balance, Final Accounts (Trading Account, Profit and Loss Account and Balance Sheet with simple adjustments).

Text Books
1. Aryasri: Managerial Economics and Financial Analysis, TMH, 2009.
2. Managerial Economics: Analysis, Problems and Cases - P. L. Mehta, Edition, 13. Publisher, Sultan Chand, 2007.
3. Financial Accounting -1: S P Jain and K. L. Narang, Kalyani Publishers,2005.

Reference Books
1. Peterson, Lewis and Jain: Managerial Economics, Pearson, 2009
2. Mithani : Managerial Economics , HPH, 2009
3. Lipsey&Chrystel, Economics, Oxford University Press, 2009
4. Ambrish Gupta, Financial Accounting for Management, Pearson Education, New Delhi.2009
5. Horngren : Financial Accounting, Pearson, 2009.
6. Dr. S. N. Maheswari and Dr. S.K. Maheshwari: Financial Accounting, Vikas, 2009.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
OBJECT ORIENTED PROGRAMMING IN C++

Course Code: GR20A2068   **L/T/P/C: 3/0/0/3**
II Year II Semester

Course Objectives:
1. Study the difference between object oriented programming and procedural programming.
2. Decompose the problem into a set of objects and how Objects interact with each other to solve the problem.
3. Construct C++ code using constructors and inheritance concepts to promote code reuse in C++.
4. Determine advantages of inheritance and virtual functions for dynamic binding with polymorphism.
5. Cultivate the habit of bug free coding skills considering all exception handling in C++ programs.

Course Outcomes:
At the end of the course, the student will be ableto
1. Understand the difference between the top-down and bottom-up approach.
2. Demonstrate use of objects and classes for developing programs.
3. Experiment with various object oriented concepts like Inheritance, Virtual functions to solve different problems.
4. Select suitable IO and data file manipulations of C++ required to implement solution for problem on hand.
5. Code a foolproof application using the concepts of Exception handling to handle runtime errors and all the appropriate concepts of C++ to meet the user requirements.

UNIT I
Object-Oriented Thinking: Different paradigms for problem solving, need for OOP paradigm, differences between OOP and Procedure oriented programming, Overview of OOP concepts- Abstraction, Encapsulation, Inheritance and Polymorphism.
C++ Basics: Structure of a C++ program, Data types, Declaration of variables, Expressions, Operators, Operator Precedence, Evaluation of expressions, Type conversions, Pointers, Arrays, Pointers and Arrays, Strings, Structures, References. Flow control statement- if, switch, while, for, do, break, continue, go-to statements. Functions - Scope of variables, Parameter passing, Default arguments, inline functions, Recursive functions, Pointers to functions, Dynamic memory allocation and de-allocation operators-new and delete, Preprocessor directives.

UNIT II
C++ Classes and Data Abstraction: Class definition, Class structure, Class objects, Class scope, this pointer, Friend to a class, Static class members, Constant member functions, Constructors and Destructors, Dynamic creation and destruction of objects, Data abstraction, Abstract Data Type and information hiding.

UNIT III
Inheritance: Defining a class hierarchy, Different forms of inheritance, Defining the Base and Derived classes, Access to the base class members, Base and Derived class construction, Destructors, Virtual base class.

Virtual Functions and Polymorphism: Static and Dynamic binding, virtual functions, Dynamic binding through virtual functions, Virtual function call mechanism, Pure virtual functions, Abstract classes, Implications of polymorphic use of classes, Virtual destructors.

UNIT IV
C++ I/O: I/O using C functions, Stream classes' hierarchy, Stream I/O, File streams and String streams, Overloading operators, Error handling during file operations, Formatted I/O.

UNIT V
Templates and Exception Handling: Function templates, Class Templates, Benefits of exception handling, Throwing an exception, The try block, Catching an exception, Exception objects, Exception specifications, Stack unwinding, Rethrowing an exception, Catching all exceptions.

Teaching Methodologies:
- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books:
1. The Complete Reference C++, 4th Edition, Herbert Schildt, Tata McGraw Hill.
2. Problem solving with C++: The Object of Programming, 4th Edition, Walter Savitch, Pearson Education.

References:
1. The C++ Programming Language, 3rd Edition, B. Stroutstrup, Pearson Education.
2. OOP in C++, 3rd Edition, T. Gaddis, J. Walters and G. Muganda, Wiley Dream Tech Press.
3. Object Oriented Programming in C++, 3rd Edition, R. Lafore, Galigotia Publications Pvt Ltd.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
DESIGN AND ANALYSIS OF ALGORITHMS

Course Code: GR20A2077   **L/T/P/C: 3/0/0/3**
II Year II Semester

Course Objectives:
1. Recall algorithm definition, its properties & performance analysis.
2. Demonstrate a familiarity with major algorithms and data structures.
3. Apply important algorithmic design paradigms and methods of analysis.
4. Evaluate efficient algorithms in common engineering design situations.
5. Understanding performances of various techniques.

Course Outcomes:
At the end of the course, the student will be able to
1. Distinguish various performances of algorithms.
2. Illustrating Divide and Conquer Design Paradigm algorithms.
3. Examining various algorithms based on Dynamic programming paradigm.
4. Discriminate greedy approach and back tracking algorithms.
5. Demonstrate branch and bound problems and Distinguish problems related to various complexity classes.

UNIT I
Introduction to Algorithms: Definition of an algorithm, properties of an Algorithm, performance analysis--space complexity & time complexity, amortized analysis

UNIT II
Disjoint sets: Disjoint set Representation, Operations, union and find algorithms.
Divide and Conquer: General method, applications, binary search, Quick sort, merge sort, Strassen's matrix multiplication.

UNIT III
Dynamic Programming: General method, applications, optimal binary search trees, 0/1 knapsack problem, All pairs shortest path problem, travelling salesperson problem, optimal rod-cutting-Top down approach and bottom up approach.

UNIT IV
Greedy Method: General method, applications-- job sequencing with deadlines, 0/1 knapsack problem, minimum cost spanning trees, single source shortest path problem, activity selection problem.
Backtracking: General method, applications, n-queen problem, sum of subsets problem, Hamiltonian cycles.

UNIT V
Branch and Bound: General method, applications, travelling sales person problem, 0/1 knapsack problem: LC branch and bound solution, FIFO branch and bound solution
Complexity Classes: Non deterministic algorithms, deterministic algorithms, relationship between P and NP, NP-completeness, circuit-satisfiability problem, 3-CNF satisfiability.

Teaching Methodologies:
- Power Point Presentations
- Tutorial Sheets
- Assignments

Text Books/ References:

1. Ellis Horowitz, SatrajSahni and S Rajasekharam, Fundamentals of Computer Algorithms, Galgotia publishers 2. T H Cormen, C E Leiserson, and R L Rivest, Introduction to Algorithms, 3rdEdn, Pearson Education

2. Cormen, Thomash H., Leiserson, Charles E., Rivest, Ronald L., & Stein, Clifford. Introduction to Algorithms. 3rd Edition. 2010.

3. Goodrich, Michael T. & Roberto Tamassia, Algorithm Design, Wiley Singapore Edition, 2002.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
PYTHON PROGRAMMING LAB

Course Code: GR20A2078   **L/T/P/C: 0/0/3/1.5**
II Year II Semester

Course Objectives:
1. Identify logical ability in programming.
2. Discuss the use of Lists, tuples and Dictionaries in Python
3. Illustrate step by step approach in solving problems with thehelp of strings, functions, modules and Files in Python programming.
4. Demonstrate the use of command line arguments and arithmeticoperations on matrices
5. Provide concepts about searching and sorting techniques

Course Outcomes:
At the end of the course, the student will be able to
1. Understand the use of Lists, Tuples and Dictionaries in Python.
2. Apply strings, functions and modulesin Python programming.
3. Develop programs using Files and command line arguments
4. Implement matrix arithmetic operations in python programming
5. Analyze the execution of searching and sorting techniques

TASK 1
a. Write a python program to find factorial of a given number.
b. Write a Python program to find GCD of two numbers.

TASK 2
a. Write a python program to find sum of even and odd numbers from the given list**.**
b. Write a Python Program to find the maximum from a list of numbers.

TASK 3
a. Write a program to demonstrate working with tuples in python.
b. Write a program to demonstrate working with dictionaries in python.

TASK 4
a. Write a python program to print given number is prime or not**.**
b. Write a python program for multiplication table**.**

TASK 5
a. Write a program to create, concatenate and print a string and accessing sub-string from a given string.
b. Write a python program to reverse all strings in list

TASK 6
a. Write a python program to define a module to find Fibonacci Numbers and import the module to another program.
b. Write a python program to define a module and import a specific function in that module to another program.

TASK 7
a. Write a python program to swap given numbers using functions.
b. Write a python program to find Fibonacci Numbers using functions.

TASK 8

a. Write a script named copyfile.py. This script should prompt the user for the names of two text files. The contents of the first file should be input and written to the second file.
b. Write a program that inputs a text file. The program should print all of the unique words in the file in alphabetical order.

TASK 9

a. Write a program to perform addition of two square matrices.
b. Write a program to perform multiplication of two square matrices.

TASK 10

a. Write a Program that counts number of words from the text using command line arguments (word count)**.**
b. Write a program using a while loop that asks the user for a number, and prints a countdown from that number to zero.

TASK 11

a. Write a Python Program to perform Linear Search.
b. Write a Python Program to perform Binary Search.

TASK 12

a. Write a Python Program to perform selection sort.
b. Write a Python Program to perform Merge sort.

Text Books/ References:
1. Core Python Programming, Wesley J. Chun, Second Edition, Pearson.
2. Allen B. Downey, ``Think Python: How to Think Like a Computer Scientist‘‘, 2ⁿᵈedition,Updated for Python 3, Shroff/O‘Reilly Publishers, 2016http://greenteapress.com/wp/thinkpython/)
3. Guido van Rossum and Fred L. Drake Jr, ―An Introduction to Python – Revised and updated for Python 3.2, Network Theory Ltd., 2011.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
OPERATING SYSTEMS LAB

Course Code: GR20A2079   **L/T/P/C: 0/0/3/1.5**
II Year II Semester

Course Objectives:
1. Learn different types of CPU scheduling algorithms.
2. Demonstrate the usage of semaphores for solving synchronization problems.
3. Understand Banker's algorithm used for deadlock avoidance.
4. Understand memory management techniques and various page replacement policies.
5. Learn various disk scheduling algorithm sand different file allocation methods.

Course Outcomes:
At the end of the course, the student will be able to
1. Evaluate the performance of different types of CPU scheduling algorithms
2. Implement producer-consumer problem, reader-writers problem, and Dining philosophers' problem using semaphores.
3. Simulate Banker's algorithm for deadlock avoidance
4. Implement paging techniques and page replacement policies, memory allocation techniques in memory management.
5. Implement disk scheduling techniques and file allocation strategies .

TASK 1
Practice the following commands in UNIX environment
   a) cp   b) rm   c) mv   d) chmod   e) ps   f) kill

TASK 2
Write a program that makes a copy of a file using standard I/O and system calls.

TASK 3
Simulate the following Scheduling algorithms.
a) FCFS   b)SJF   c)Priority   d)Round Robin

TASK 4
Simulate the Producer Consumer problem using semaphores.

TASK 5
Simulate the Readers – Writers problem using semaphores.

TASK 6
Simulate the Dining Philosophers problemusing semaphores

TASK 7
Simulate Bankers Algorithm for Deadlock Avoidance.

TASK 8
Simulate First Fit and Best Fit algorithms for Memory Management.

TASK 9
Simulate paging technique of memory management.

TASK 10
Simulate page replacement Algorithms.
a)FIFO   b)LRU

TASK 11
Simulate following Disk Scheduling algorithms.
a)FCFS   b)SSTF   c)SCAN   d)C-SCAN
e)LOOK   f)C-LOOK

TASK 12
Simulate file allocation strategies.
a)Sequential   b)Indexed   c)Linked

Text Books/ References:
1.Operating System Concepts- Abraham Silberchatz, Peter B. Galvin, Greg Gagne 7th Edition, John
Wiley.
2. Operating Systems– Internal and Design Principles Stallings, Fifth Edition–2005, Pearsoneducation/
PHI.

GOKARAJU RANGARAJU INSTITUTE OF ENGINEERING AND TECHNOLOGY
OBJECT ORIENTED PROGRAMMING IN C++ LAB
Course Code: GR20A2072   **L/T/P/C: 0/0/3/1.5**
II Year II Semester

Course Objectives:
1. Enumerate the advantages of using OOP concepts in solving problems of real life.
2. Write the C++ code as per the language syntax and Object Oriented Programming Approach.
3. Observe how different class hierarchies of inheritance and related abstraction concepts can help in developing more robust programs as compared to procedural programming.
4. Critique the specific concepts of OOP using C++ to be implemented to develop a programmatic solution of a problem on hand.
5. Code the solutions for real life situations using C++ concepts.

Course Outcomes:
At the end of the course, the student will be able to
1. Recognize the concepts of OOPs through C++ that can be applied to programmatically solve a problem on hand.
2. Apply the concepts of Constructors, Destructors, and Polymorphism effectively with class concepts to build an optimal solution using C++ code.
3. Classify the real life scenario based on type of inheritance and runtime binding required with Operators required to be overloaded to give a programming solution using C++.
4. Decide on all features of OOPs required to adopt in giving generalized solutions using templates in C++.
5. Construct C++ based programs taking in to consideration of all exceptions possible to satisfy all user requirements of a product to be developed.

TASK 1
Develop simple C++ Programs to demonstrate following concepts
 a. Switch Case Statement.
 b. For Loop(Print Fibonacci Series).
 c. Functions within Structures(initialize and display contents of member variables).
 d. Pointer Arithmetic.

TASK 2
Develop a C ++ program to implement the following concepts.
a. Basic mathematical operations using Inline Functions.
b. Usage of dynamic allocation & deallocation operators' new, delete.
c. Usage of Default arguments and pointers to functions.
d. Bubble sort using Arrays.

TASK 3
a. Develop a C ++ Program to illustrate the usage of class concept for following scenario: To process Shopping List for a Departmental Store. The List includes details such as the Code No. and Price of each item and perform the operations like Adding, Deleting Items to the List and Printing the Total Value of a Order.
b. Implement program in C++ to perform addition of two complex numbers using constructor overloading. The first constructor which takes no argument is used to create objects which are not

initialized, second which takes one argument is used to initialize real and imaginary parts to equal values and third which takes two argument is used to initialized real and imaginary to two different values.

c. Demonstrate a C++ program to design a class Complex to represent Complex numbers. TheComplex class should use an external function to add two complex numbers.The Externalfunction need to be a Friend function. The function should return an object of type Complex representing the sum of two complex numbers.

d. Implement the concept of THIS pointer in C++.

TASK 4

a. Implement a C++ program to generate a Fibonacci series using copy constructor.

b. Implement a C++ program to find the sum of two numbers declared in a class and display the numbers and sum using friend class.

TASK 5

a. A Hospital wants to create a Database regarding its Indoor Patients. The information to store includes Name of Patient, Date Of Admission, Disease, Date Of Discharge. Create a structure to store the date (year, month and date as its members). Create a base class to store the above information. The member function should include functions to enter information and display a list of all patients in the database. Create a derived class to store the age of the patients. List the information about all the pediatric patients.

b. Create a class Employee with a name and salary. Make a class Manager inherit from employee. Add an instance variable, named department, of the type string supply a method to print the manager's name, department and salary. Make a class Executive inherit from manager. Supply a method to store appropriate information of Executive. And display followed by Manager super class object information. Supply a test program that tests these classes and methods.

TASK 6

a. Develop a C++ program to design a student class representing student roll no., and a test class as a derived class of student representing scores of the students in various subjects and have a separate sports class representing sports score. Inherit sports and Test classes in to a Result class having the functionality to add the scores and display the final result for a student.

b. Develop a C++ program to demonstrate hierarchical inheritance assuming appropriate data required.

TASK 7

a. Create a class called LIST with two pure virtual function store() and retrieve().To store a value call store and to retrieve call retrieve function. Derive two classes stack and queue from it and override store and retrieve.

b. Develop a C++ program to illustrate usage of Virtual functions in class.

TASK 8

Develop a C++ program using Pure virtual functions to implement STACK ADT.

TASK 9

a. Develop C++ program to show data conversion between objects of different classes.

b. Develop C++ program to implement I/O operations on characters. Operations including inputting a string ,Calculating length of the string, Storing a string in a File, fetching the stored characters from it, etc.

c. Develop a C++ program to copy the contents of one file to another.

TASK 10

a. Develop C++ programs to demonstrate Operator Overloading for following scenario Implement a class String containing the following functions

    Overload + operator to concatenate two strings

    Overload = operator to copy string

    Overload <= operator to compare two strings

    Function to display length of the string

    Function for case conversion of string from lower to upper.

b. Program to demonstrate binary operator overloading as a non member function.

TASK 11

Develop C++ programs to demonstrate following concepts

a. Exception handling

b. Exceptions handling with re-throw

TASK 12

Develop C++ programs to illustrate following concepts.

a. Function Template

b. Class Template

Text Books:

1. The Complete Reference C++, 4th Edition, Herbert Schildt, Tata McGraw Hill.
2. Problem solving with C++: The Object of Programming, 4th Edition, Walter Savitch, Pearson Education.

References:

1. The C++ Programming Language, 3rd Edition, B. Stroutstrup, Pearson Education.
2. OOP in C++, 3rd Edition, T. Gaddis, J. Walters and G. Muganda, Wiley Dream Tech Press.
3. Object Oriented Programming in C++, 3rd Edition, R. Lafore, Galigotia Publications Pvt Ltd.
4. Mastering C++, K.R.Venugopal,B.RajKumar,T.RaviShankar,TataMcGrawHill,.
5. Object-oriented programming with C++ by E.Balagurusamy, 2nd Edition, TMH